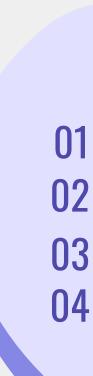
# e⊷gageli



# Enhancing student engagement with active and collaborative learning



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# **Session Objectives**

Understand why students disengage

Apply methods to actively seek out engagement feedback

eMaa

Share best practices to encourage participation

Leverage Engageli features to optimize student engagement

# **Engagement Predicts Learning Success**

#### (Soffer & Cohen, 2019)





How often do you see a virtual classroom that looks like this?

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shy	low bandwidth	sharing space	my kid is here	stresed	broken webcam	in bed
- low bandwidth	who knows?	bad connection	embarrassed	who knows?	sharing space	exhausted
young siblings	sharing space	phon <del>e</del> d in	stresed	low bandwidth	in bathroom	who knows?
who knows?	embarrassed	in bed	who knows?	embarrassed	who knows?	shy
low bandwidth	shy	who knows?	Not here	who knows?	mom is here	bad connection
nde Stop Video	La Invite Man	22. <sup>57</sup> Lali ape Participants Polis	Share Screen Chat	Record Closed Caption	Breakout Rooms More	End Meet



## Key challenges in online, hybrid and hyflex learning environments



#### Engagement

How can students stay active and engaged when they are remote or online?



Equity

How can we make everyone feel included and heard, whether they are remote or in person?

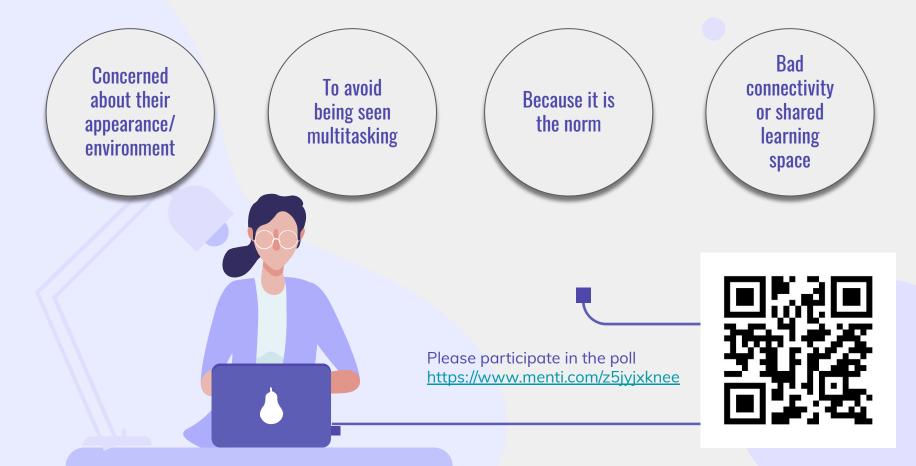


#### Community

How can students interact in a meaningful way with peers and instructors?

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#### Why do students keep their cameras off in online classes?



## How do we know students are engaged? (especially if we cannot see them)



# **Engagement Queues**

- Facial expressions
- Body language
- Verbal participation
- Written participation
- Actions

- Interactions with peers
- Interactions with instructors
- Feedback
- Outcomes or products
- Assessments formative / summative

Data & Insights	CS 169 — Dec 2020
BS Mathematics	Airtime with class
Screen shares: 3	Active participation
Hand raises: 5	
Poll participation: 100%	Croup activity
Q&A participation: 12	

# Examples of engaging learning activities powered by Engageli

\*Some examples adapted from Coventry University Group Teaching and Learning Knowledge Hub

#### **Group Reflection**

- Present each table with a set of questions developed to reflect on an activity or topic. Set a timer and allow table discussions to flow.
  - How would you approach problem X?
  - Share your personal experience with Y.
  - Why were the outcomes as they are?
  - What are next steps?
- When discussions have finished, open up to a plenary discussion and ask representatives from each table to share a key insight.

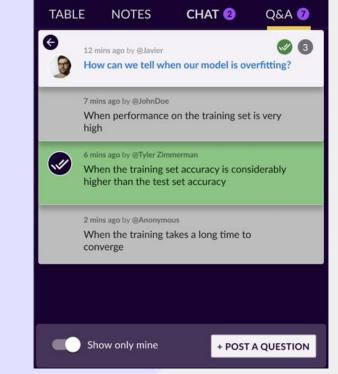
Related Guides: Distributing documents | Table Communication | Discussion mode



**Duration: 2-15 minutes** 

#### Ask the Expert

- Ask students to work in groups to develop questions for an expert or guest speaker.
- Use distributed docs to create a shared repository of questions.
- Set a timer for each table to choose one question that they can then post in the Q&A.
- The expert is then asked each question, and the table/class can ask a follow-up question.



#### Duration: 10-30 minutes

Related Guides: Distributing documents | Table Communication Podium | Discussion mode | Moderating the Q&A

#### **Treasure Hunt**

- Create a list of questions about this week's topic and share your screen with the class.
- Ask students to take a screenshot of the questions using the screenshot tool in their Notes tab.
- Students search the web for the answer to the question, adding it as an annotation to the screenshot.
- To share their findings, students can download and share their notes, share their screen with the class or their table, or simply discuss their answers

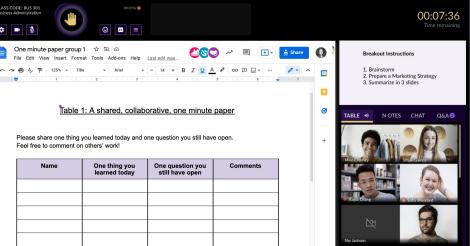
Related Guides: Annotate Presentation | Student Notes

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Duration: 10-30 minutes

## **Minute Paper**

- Invite your students to spend between 1-3 minutes at the end of the session writing down the most significant thing they learned from the session and one open question they still have.
- Invite students to post their reflections in the class chat or as short answer responses to a poll you've created. Or, as a group activity, ask them to write their reflections on a shared document.



#### Duration: 5-10 minutes

Related Guides: Distributing documents | Table Communication | Creating a poll

## **Jigsaw Learning (simplified model)**



- Distribute students into tables by breaking down a topic into subtopics or components.
- Each table will research one component and develop shared group knowledge using distributed documents.
- Return to the plenary and use the student panel to call on a representative from each topic/table to present.
- End with a quiz or poll to explore class progress on the topic as a whole.

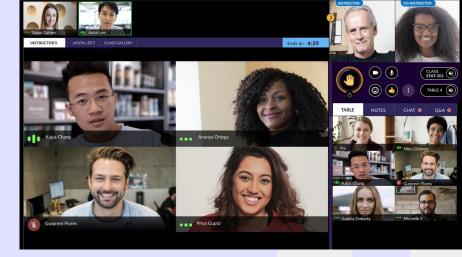
Related guides: Table Communication | Screen Sharing | Podium | Discussion Mode | Hosting a Panel

### **Roman Forum**

Duration: 30 minutes to 1 hour

- Introduce the topic to be debated and ask students to sit in tables based on their opinion.
- Change the table names to represent the differing opinions (e.g. for and against).
- Each table discusses the issue and then forwards their conclusions to their speaker.

Hosting a Panel | Table Communication | Discussion mode



- Each speaker collates ideas from all their tables and then presents the case to the whole class in a panel-style discussion.
- When both speakers have debated, the floor is open to questions. (discussion, chat, or Q&A).
- To end the session, everyone votes For or Against by using a thumbs up or down or via a poll.

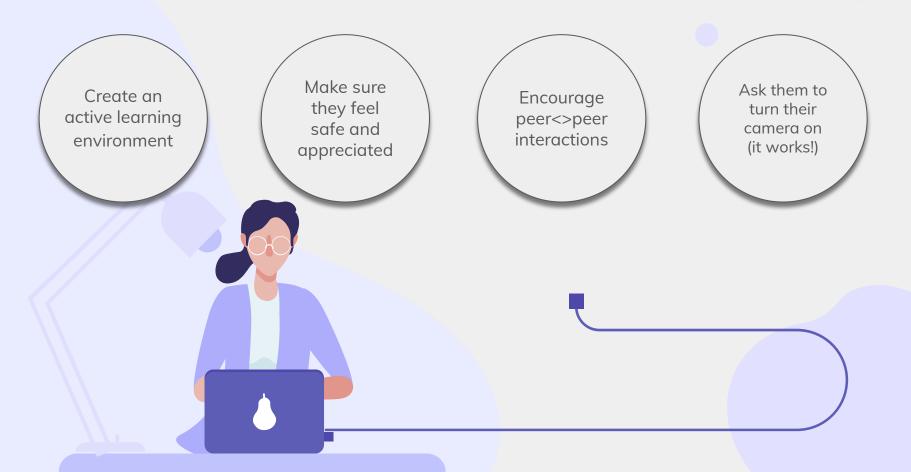
## **Example active lecture structure**

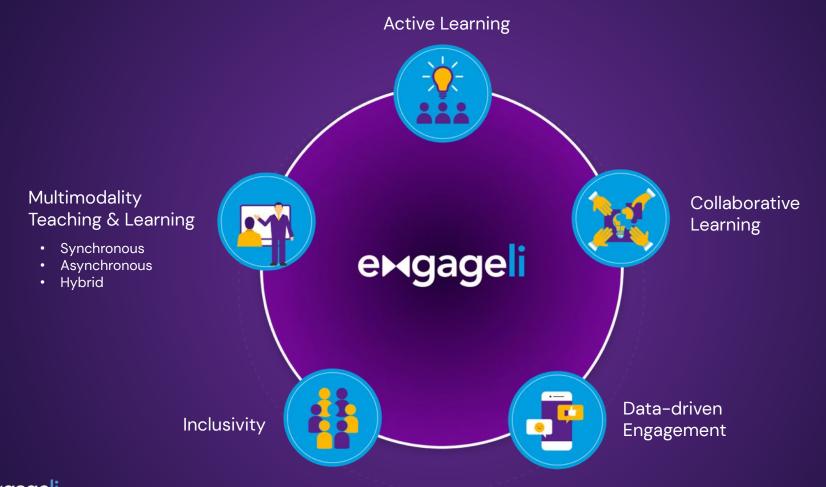
Welcome	Use of <b>polls</b> , <b>chat</b> and <b>emojis</b> to gain	Introduce the next topic	<b>Share</b> your slides or content	
and ice breaker	students' prior knowledge.	Reflective activity	Use <b>notes</b> to get students thinking about the topic	
Introduction to the topic	<b>Share</b> screen, play videos		Students can <b>raise</b> <b>their hand</b> and share insights	
Short group reflection	<b>Table</b> discussions on the new topic	Full class share		
Section summary	Use <b>polls</b> and <b>thumbs up</b> to ensure understanding	Wrap up	Use <b>Q&amp;A</b> to allow students to ask one open question they still have in mind.	

## Sharing best practices: what works for you?



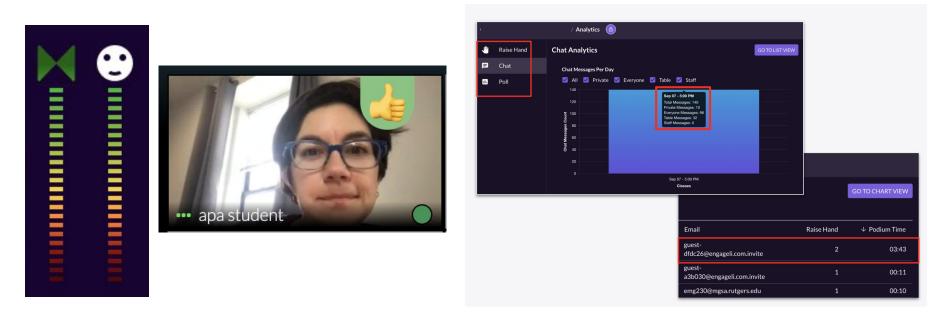
## So how can we get students to turn their cameras on?



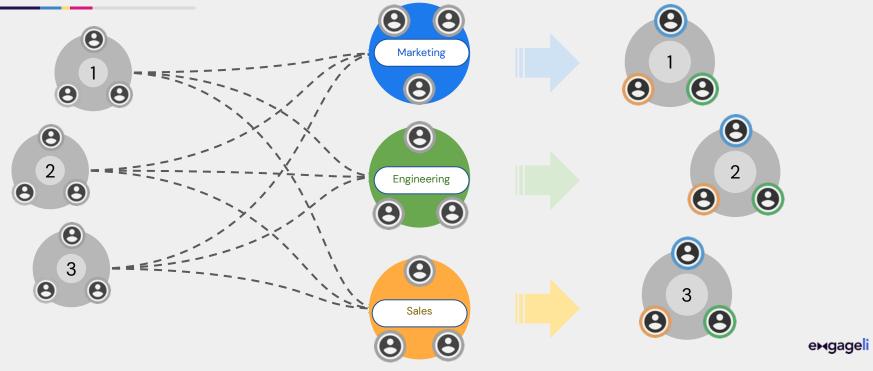


#### **Recommendation:**

- During class, use engagement meters to get a real-time view of student engagement
  After class, review analytics to get a fuller picture of
- student engagement



### Jigsaw Learning example



To discuss a concept for a company Specialists for discussing and developing best practices

Build a business plan for the company

https://www.jigsaw.org/