

PROJECT SUMMARY

SCULPTURE: is an introduction to the materials, methods, and concepts of sculpture. We will explore the material properties and expressive potential of fibers glass, plaster, concrete, wood, and metals. We will combine the use of materials and methods with ideas that trace the history of Silicon Valley from early modernism to the present. Emphasis will be placed on materiality, the relationship of material to concept, and the processes used in making a sculpture. In addition, We will approach this project as a “Iconic symbol for technology ”

- IMAGE 1 : Rotating ON/OFF Sign
- IMAGE 2: Hands pointing finger