

PROJECT STATEMENT

THE MAIN CHALLENGE OF THE DESIGN COMPETITION IS TO CREATE A ICONIC LANDMARK AND TO CONVERT THE LESS UTILISED PARK INTO A MORE FUNCTIONAL ONE.

WITH THE BRIEF BEING RIGHT ONTO POINT AND CLEAR ENOUGH THERE WERE TWO DIFFERENT SITES : THE WEST SIDE AND OTHER BEING THE EAST SIDE.

AS THEIR WAS NO RESTRICTION WHETHER TO PROPOSE THE LANDMARK STRUCTURE ON THE WEST OR THE EAST SIDE, SO THEN COMES THE QUESTION WHY THE LANDMARK SHOULD BE ONLY ONE STRUCTURE?

WHY IT CAN'T BE TWO THREE OR EVEN MORE?

SO, FROM THEIR THE CONCEPT OF CREATING TWO IDENTICAL AND SYMMETRICAL STRUCTURES CAME AND AS THEIR WAS NO CONNECTION BETWEEN THE TWO SIDES OF THE SITE, SO THE IDEA OF CREATING A METALLIC ARCH CAME AS IT WILL ACT AS THE CONNECCTION BETWEEN THE TWO SIDES WHICH WILL MAKE IT LOOK LIKE ONE.

AND FOR THE LESS UTILISED URBAN PARK THE PRINCIPLE WHICH IS MAINLY FOLLOWED IS ONE SPACE FOR ALL AGE GROUPS AND THE SPACE SHOULD BE DESIGNED IN SUCH A WAY THAT IT CAN CATER ALL THE BEHAVIOUR AND DEMAND OF THE USERS USING THAT SPACE WITH A MOTO OF PROPOSING VARIOUS KINDS OF ACTIVITIES WITHIN THE TWO DIFFERENT SIDES THUS GENERATING A OVERALL WONDERFULL EXPERIENCE FOR THE USER USING THAT SPACE.