



"Homunculus". The project is dedicated to the upcoming, upcoming future, the synthesis of the image of man, his inner world and modern technologies.

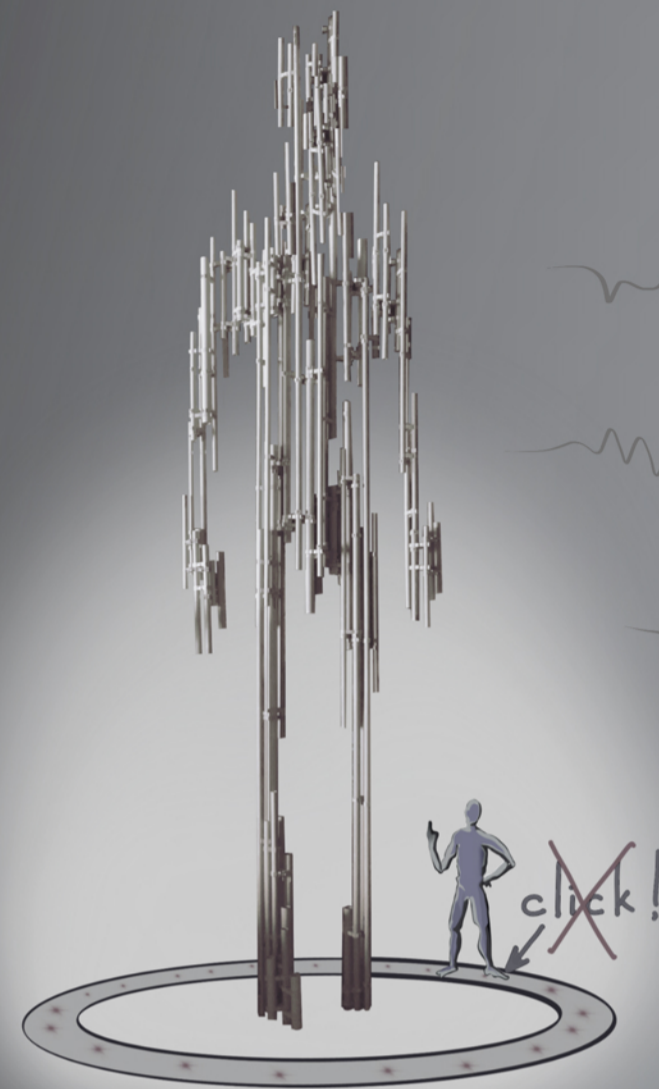


The object can be made of acrylic pipes with different transparency, with built-in LED illumination or lasers, from plastic pipes or metal pipes (possibly recycled art), with external illumination. A smoke machine (steam generator) can be installed inside the pipes, an object can sound like "wind music" or play music, or it can even be a waterfall.

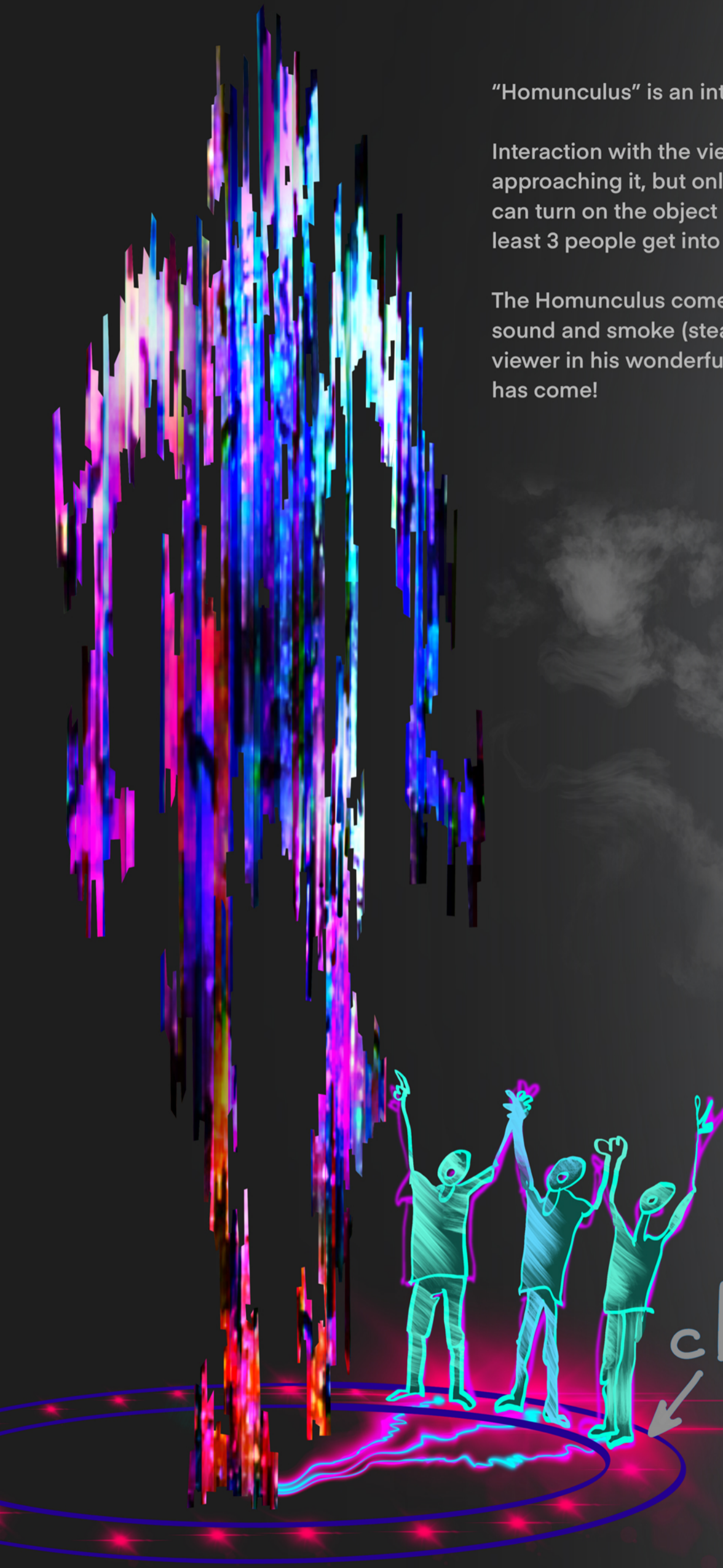
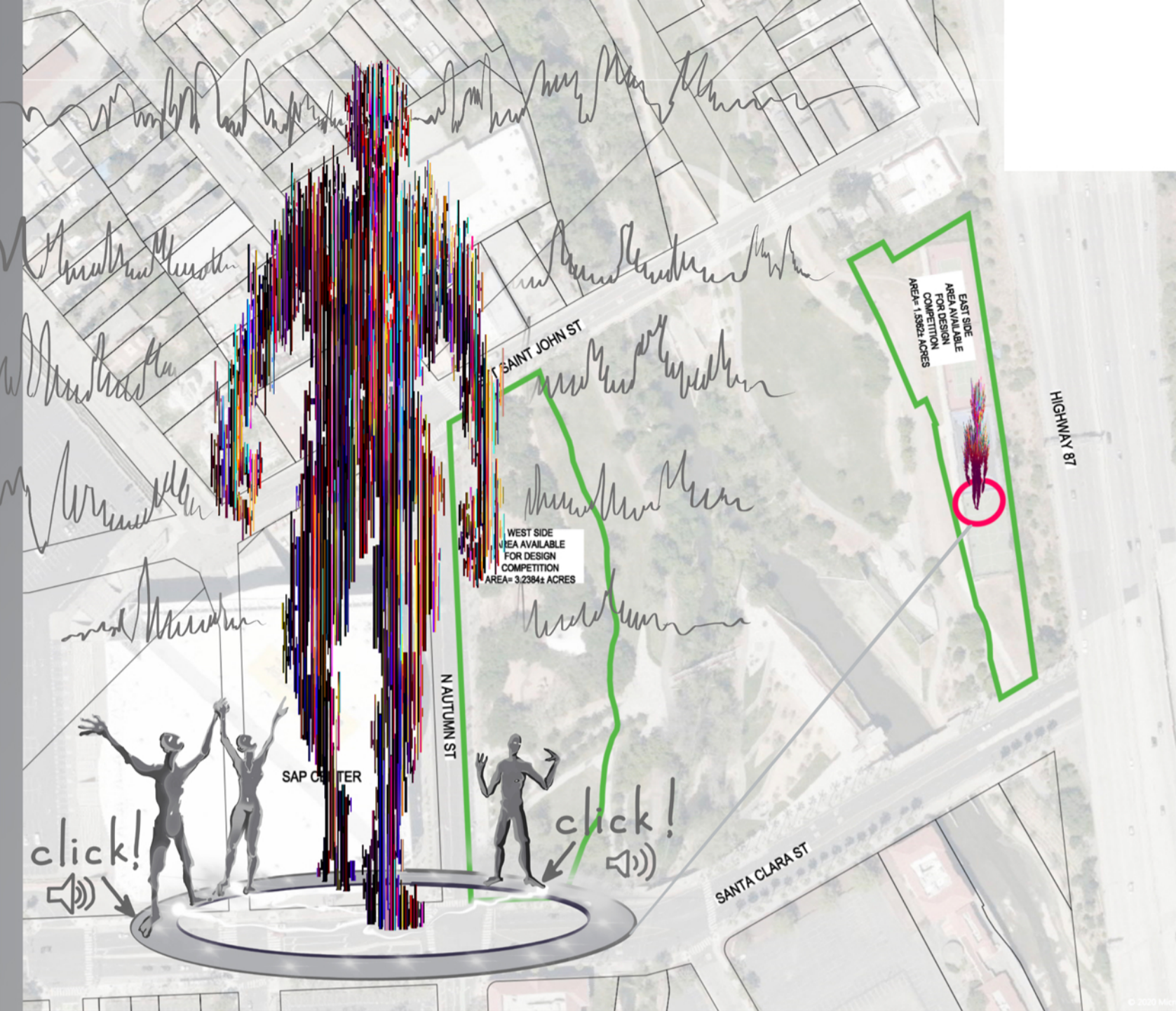
"Homunculus" is an interactive object.

Interaction with the viewer occurs when approaching it, but only a group of people can turn on the object (for example, if at least 3 people get into the right place).

The Homunculus comes to life with light, sound and smoke (steam), immersing the viewer in his wonderful world - something has come!



* The size of the object and people are conditional.



The facility itself or structures nearby can be an interactive museum, devoted to human consumption, how much on average during a person's life passes food through himself, both spiritual and physical. For example, a human figure of his kidney and a proportional pyramid of water barrels that a person drinks on average for life, a human figure his brain and a pile of books, read on average for life, a stack of hard drives of 1 TB - how much information a person remembers on average life and so on.

