UX Research Brief

The best products are built with research insights. Useful research starts with a clear brief. This template will help you outline your research plan.

Project Overview

What is the project background?

Has prior research been conducted on this topic, or are there any related products/features that this research will assist? (What do you currently know?)

What is the competitive context for this product?

Success

How will we know the project is successful?

How will the company benefit from this research?

What is the benefit to the end customer for this research to be conducted?

What is the benefit to the product for this research to be conducted?

Business What is the specific business decision, challenge, or opportunity to address? **Objective** How does this link to the team's strategic priorities? Research What are we looking to learn? Why? **Objective** What decisions will be made based on the research findings? User What is the customer need we are addressing? (e.g., insight, tension, pain-point to solve for?) Who do we want to speak with, and on what platform? Recruiting If Known: Total number of participants: **Details** (recommend n=5 or 6 per segment for usability) Total number of floaters/alternates: (recommend roughly 30-50% of sample size) Location of testing: Criteria: **Recruitment Method:** (Customer List, Panel, Other Vendor) **Incentive Amount:** (if needed)



Research Describe materials to be used in research for users to react to and provide feedback on. **Materials** What stage of fidelity? (wire-frames, paper, prototype, live stimuli)? What devices? (desktop, mobile) What, if anything, can be changed or modified from the research findings? Are there any limitations? Other Relevant timelines to consider: **Considerations** Cost/Budget: Stakeholder team:

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