

COLLARTS

INTERNATIONAL COURSE GUIDE

collarts.edu.au

THE COLLEGE FOR CREATIVE INDUSTRIES



Australian College of the Arts Pty Ltd
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Course Guide

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DEAN'S WELCOME



I would like to warmly welcome you to the Australian College of The Arts, known fondly in the community as Collarts.

Located in the beating heart of Melbourne's lively creative scene, Collarts is known as an education leader in the entertainment and design sectors. We are driven by providing the best education in the field and creating real career pathways for students.

A handwritten signature in black ink that reads "Tim Moss".

PROF. TIM MOSS
Collarts Dean

WHY COLLARTS?

- Personalised teaching approach
- 2-year Accelerated or 3-year Standard study options
- Taught by award-winning leaders, producers and managers of renowned Australian events
- Industry partnerships and volunteer opportunities
- Brand new, state-of-the-art facilities located in the vibrant artistic centres of Collingwood and Fitzroy in Melbourne
- Local and intercultural experiences
- Academic skills, wellbeing and counselling support



MELBOURNE LIFE



Commonly known as one of the world's most liveable cities and the live music capital of the world, Melbourne is a bustling hub with an abundance of culture, food, sport, art, and music. A melting pot of many communities, the city is known for its eccentricity and diversity.

Whether it's laneway street art, a cup of coffee or a ride on an iconic tram, Melbourne's love for all things creative makes it an excellent place to live and study. A popular choice for international students, the city also embraces high-quality education and supports students in their ability to thrive.

"Collarts is located in the best spot for the music and entertainment industry. In the Collingwood and Fitzroy area, where you can find plenty of nice music venues with live performances and the best is that there is something for every taste."

SARA LINA NIELSEN

→ Denmark

Collarts Music Performance Alum

OUR CAMPUSES

Students learn across five incredible inner-city campuses located in Fitzroy, Collingwood, and Melbourne's city centre (CBD)

Take a virtual campus tour →



WELLINGTON ST CAMPUS 208 Wellington St, Collingwood

Our Wellington St campus is outfitted with state-of-the-art recording studios and performance equipment, as well as an auditorium, computer labs, classrooms, post-production facilities, rehearsal rooms, library and study areas.



CROMWELL ST CAMPUS 67-69 Cromwell St, Collingwood

Based in Melbourne's design hub, Collingwood, our Cromwell St campus has studio-style classroom spaces, an inspiring learning environment, an industry-standard computer lab, and an extensive current materials library.



COLLINS ST CAMPUS
250 Collins St, Melbourne CBD

A few minutes walk from the iconic Flinders Street Station and Federation Square, our Melbourne city campus sits in a stylish and accessible location, surrounded by eclectic cafes, art galleries and shops.



BRUNSWICK ST CAMPUS
209 Brunswick St, Fitzroy

Our Fitzroy-based campus is positioned centrally on Brunswick St, deep in the heart of Melbourne's live music scene. The campus features ultramodern music studios and rehearsal rooms, loaded with world class recording equipment and instruments.



GEORGE ST CAMPUS
2/156 George St, Fitzroy

Located in Melbourne's creative epicentre, Fitzroy, our renovated warehouse campus provides excellent classroom spaces and facilities. Students can gain inspiration from the local artistic community, with picturesque views of the city.

CAMPUS CULTURE

“Collarts has been an amazing journey for me. The support and encouragement that I have received from staff and students alike is rare and unlike any other community that I have been a part of. I am never discouraged whenever I share crazy ideas.”

SARAH BARADHI
Collarts Audio Engineering Alum

Collarts has a thriving campus culture that is both supportive and engaging. By encouraging communication and collaboration across courses, students have the opportunity to study with people who share their passion for creativity, who will form a part of their valuable future network for collaboration throughout their career.



ORIENTATION WEEK

At Collarts, Orientation Week — better known as O-Week — is the perfect time for new students to get to know each other. Each course has a dedicated Orientation Day to connect them with their peers and teachers, receive critical information, get their Student ID photos taken, learn about support services and understand what they’ll be studying. Our celebrated O-Week Party also commemorates the start of a brand new trimester with a night of great live music and entertainment.

STUDENT EVENTS

Encouraging students to get involved in life at Collarts, student events are a frequent occurrence at all campuses. From industry talks to competitive karaoke fundraisers, every event focuses on providing invaluable, hands-on industry experience while making new friends. New students are encouraged to attend and partake in student events, with many opportunities to get involved at every stage.

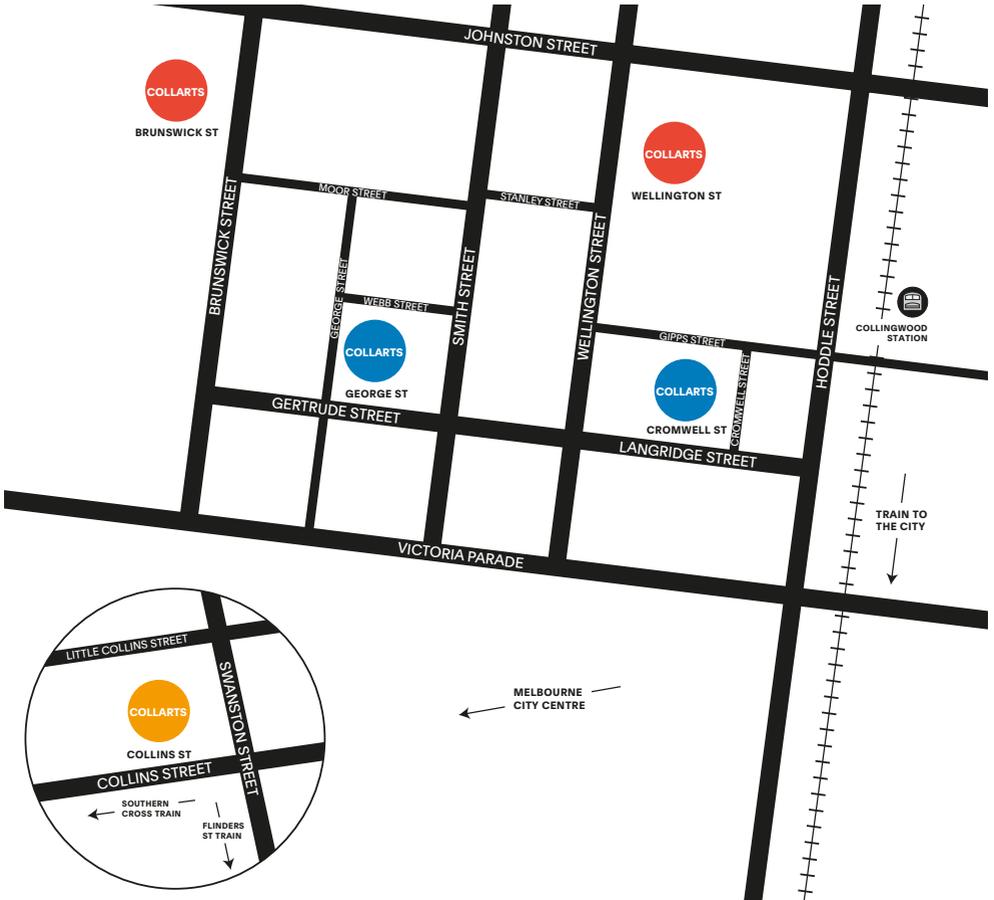


STUDENT REPRESENTATIVE COUNCIL

Putting student experiences first, the Collarts Student Representative Council is a self-appointed council that liaise with Collarts staff and board members to give a voice to the student body. Working to represent all students in the Collarts community, the Student Representative Council also assists with key events and on-campus activities.

VISIT US

Students learn across five incredible inner-city campuses located in Melbourne CBD, Fitzroy and Collingwood.



CYCLISTS:

All campuses are equipped with bicycle racks.

PUBLIC TRANSPORT:

Collins St

- Closest tram lines: 1, 3/3a, 5, 6, 11, 12, 16, 48, 64, 67, 72, 109
- Closest train stations: Flinders St

ACCESSIBILITY:

All buildings have wheelchair access and there are lifts in multi-storey buildings to move between floors.

Brunswick St/Wellington St/Fitzroy St/George St

- Closest tram lines: 11, 12, 86, 96, 109
- Closest train stations: Collingwood, Parliament

INDUSTRY PARTNERSHIPS

“Collarts has definitely encouraged me to get out in the industry and not be afraid to step forward. I’ve been able to speak to people who have been in the industry a long time and have a lot of experience.”

RHYS HAUGHTON
Collarts Audio Engineering Alum

Collarts focuses on giving students real-life industry experiences so they are career-ready when they graduate. Collarts supports students in a variety of ways, from international summer camps and interstate conference attendance, to sought-after internships and hands-on experience at major festivals and events.

OUR INDUSTRY OPPORTUNITIES INCLUDE:

- Having your music professionally recorded and produced with the Collarts Music: Career Start Scholarship
- Working alongside industry professionals at Melbourne Fashion Week, Falls Festival, Groovin The Moo, Ego Expo, Design Show Australia, Undress Runways, and more
- Attending the BIGSOUND Conference in Brisbane
- Broadcasting on Melbourne’s youth radio station, SYN FM
- Undertaking internships and performances with Theatreworks, and participating in their development programs, such as She Writes Collective and First Stories Festival
- Work experience at a variety of labels, brands and management companies across Melbourne
- Live performance opportunities at Groovin The Moo, UNIFY Gathering, and more
- Get hands-on experience running fashion shows, coordinating gallery events or working as part of the decor team for major Melbourne events
- Be selected for the International Songwriter Week at Popakademie in Mannheim, Germany



INTERNATIONAL EXPERIENCE

Collarts provides students with unique opportunities to study abroad, through international workshops and partnerships. Students are able to network and collaborate with other talented students from all over the world as they come together to rehearse, exchange ideas and create music with their international peers.



← Listen to what our students have to say

“Getting out of home and getting to do things I wouldn’t usually get to do has broadened my horizons. When it comes to my studies, learning things from a different perspective has been incredible.”

ASHLEE BARR
Collarts Entertainment Management Alum,
Drexel USA Exchange Recipient



MEET MAHRAN MAJID & YAZAN SAIF

Have you ever wondered what it’s like to leave your homeland and follow your passions?

For Collarts music students Mahran Majid and Yazan Saif, moving away from the beauty of the Maldives gave them the courage and inspiration to focus on music in a way they never knew possible. Performing for Cultural Diversity Week at Collarts, Zan and Mahran performed a Maldivian song in Dhivehi, the language commonly spoken on the islands.



**SCHOOL
OF
ENTERTAINMENT**

AUDIO ENGINEERING

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as an Audio Producer, Studio Engineer, Studio Manager, Mastering Engineer, Live Sound Technician, Radio Producer, or if you want to work as a Stage Technician or Post-Production Specialist for film and television, this course is for you.

Our Audio Engineering degree focuses on teaching students the fundamentals of audio production and then developing their skills in a variety of fields, including live sound, recording, production and post-production.

You will be taught and mentored by experienced industry experts who are currently working as live sound technicians, producers, and post-production specialists. You will work with analogue and digital equipment in our cutting-edge facilities. You will master a variety of software and learn in small-sized classes so that you finish the degree with a wealth of hands-on experience.

Audio Engineering students also work closely with students from other courses to gain a well-rounded understanding of processes involved in the music and production industries.

OPPORTUNITIES & EXPERIENCES:

- Study online, on campus, or mixed**, with access to all of Collarts' campus facilities
- Get real-life experience working at major festivals, events and through internship placements
- Create professional-quality recordings
- Manage live audio production to a professional standard
- Learn from industry experts and collaborate with students from other creative courses
- Develop specialist studio recording and post-production skills
- Explore new audio and music technologies
- Become AVID certified in ProTools
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)
- Get real-life experience through 60 hours of industry placement in the Bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Arts (Audio Production)**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Arts (Audio Production)**
Two years (Accelerated) or three years (Standard) full-time study
- **Double Degree: Bachelor of Arts (Audio Production) & Bachelor of Applied Business (Entertainment Management)**
Three years (Accelerated) or four/four-and-a-half years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- An admissions interview is required for entry into the course. You will be asked questions about your experience, background and interest in the course and/or industry.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

FIRST YEAR		RECORDING STUDIO TECHNIQUES	LIVE SOUND REINFORCEMENT	POST PRODUCTION	AUDIO THEORY	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	Mixing & Studio Foundations	Live Sound Reinforcement 1	Post Production 1		Critical Thinking
	TRIMESTER 2		Live Sound Reinforcement 2	Post Production 2	Fundamentals of Audio & Sound	Critical Survey
	TRIMESTER 3	Recording Foundations			Audio Theory & History	

SECOND YEAR		RECORDING STUDIO TECHNIQUES	LIVE SOUND REINFORCEMENT	POST PRODUCTION	AUDIO THEORY	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Small Group Recording		Post Production 3	Acoustics	Elective 1
	TRIMESTER 5	Studio Mastering	Live Sound Reinforcement 3		Audio Electronics	Fundamentals of Music Performance
	TRIMESTER 6		Live Sound Reinforcement 4	Post Production 4		Entertainment Industry Practices + Elective 2

THIRD YEAR		RECORDING STUDIO TECHNIQUES	LIVE SOUND REINFORCEMENT	POST PRODUCTION	AUDIO THEORY	INDUSTRY AWARENESS
	TRIMESTER 7	Large Track Count Recording & Overdubs	Live Sound Reinforcement 5	Post Production 5	Audio Systems	
	TRIMESTER 8	** RST6 or LSR6 or PST6	** RST6 or LSR6 or PST6	** RST6 or LSR6 or PST6		Group Project + Elective 3
	TRIMESTER 9				New & Emerging Technologies	Industry Placement (60 hours)

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/AE-INTL. ** In Trimester 8, students choose two of the three Self-Directed Project units: RST6 (Recording Studio Techniques), LS6 (Live Sound) or PP6 (Post Production).

SOFTWARE PARTNERSHIPS

Collarts is an associate and partners with the following software. Audio Engineering students use these programs throughout the duration of the course.



ENTERTAINMENT MANAGEMENT

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as an **Artist Manager, Tour Manager, Event Manager, Festival Organiser, Booking Agent, Publicist, Venue Manager** or if you want to work at a record label in **A&R, Marketing** or **Publicity**, this course is for you.

The Entertainment Management degree is ideal for students wanting to work in the business and management side of the music and entertainment industries.

You will be taught and mentored by industry experts who are currently working within many sectors of the industry including management, publicity, music festivals, touring companies and record labels. With a focus on the logistical side of the creative industries, you will undertake fundamental units such as business strategy and law, marketing, economics, finance, publicity, music publishing, and event management.

Collarts offers students a variety of real-life industry experiences so that they are career-ready when they graduate. Through our industry partnerships with Falls Festival, Groovin The Moo, Melbourne Fashion Week, Ego Expo and more, students have opportunities to apply their business and management studies in real-world situations. Students can also partake in overseas exchange programs, scholarship opportunities at BIGSOUND and gain hands-on experience at an array of major festivals and events. You will also work closely with students from other courses to gain a well-rounded understanding of the business side of entertainment industries.

OPPORTUNITIES & EXPERIENCES:

- Study online, on campus, or mixed**, with access to all of Collarts' campus facilities
- Manage, promote and produce events
- Develop an in-depth understanding of publicity, marketing and the media
- Gain knowledge and experience in artist and tour management
- Collaborate on industry projects with students from other courses
- Get valuable insight into the entertainment industry from experienced teachers, and access career pathways through our industry partnerships and placements
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)
- Get real-life experience through 60 hours of industry placement in the Bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Applied Business (Entertainment Management)**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Applied Business (Entertainment Management)**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to submit a 300-word written statement on their interest in the field.
- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background and interest in the course and/or industry.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

FIRST YEAR		MANAGEMENT	MARKETING	APPLIED ENTREPRENEURSHIP	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	Intro to Entertainment Management	Intro to Marketing & Communications		Critical Thinking
	TRIMESTER 2		Intro to Creative Entrepreneurship	Intro to Entertainment Business Law	Critical Survey
	TRIMESTER 3	Copyright Management	Event Management Theory		

SECOND YEAR		MANAGEMENT	MARKETING	APPLIED ENTREPRENEURSHIP	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Entertainment Economics & Management Finance	Publicity & Promotions	Applied Event Management	
	TRIMESTER 5	Business Structures & Organisational Behaviour	Contemporary Marketing Practices		Venue Management + Elective 1
	TRIMESTER 6			Applied Talent Management	Tour Management + Elective 2

THIRD YEAR		MANAGEMENT	MARKETING	APPLIED ENTREPRENEURSHIP	INDUSTRY AWARENESS
	TRIMESTER 7	Business Technology & Strategic Planning	Marketing Research		Group Project + Elective 3
	TRIMESTER 8	International Music Business Management	Funding for the Creative Arts	Applied Rights Management	
	TRIMESTER 9			Applied Business Management / New Venture	Industry Placement (60 hours)

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/EM-INTL.

"I love the support that you get, and the networks and connections that you build with students and staff. The teachers are really awesome too; they're supportive and encouraging and I love the activities and opportunities they offer students, like internships, scholarships and more. It's a really positive environment."

CHRISTINA AUBRY
 Michael Parisi Management
 Collarts Entertainment Management Graduate

MUSIC PERFORMANCE

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a **Songwriter, Recording Artist, Session Musician, or if you want to work as a Music Director, Composer, Music Teacher or Music Arranger, this course is for you.**

The Music Performance degree balances creative, technical and industry-related skills, with a focus on contemporary music performance and songwriting.

Working closely with our ARIA award-winning teaching staff plus a wide range of industry professionals, you will extensively develop your ability in solo and collaborative music performance, music analysis, songwriting and technical musicianship.

Music Performance students choose one area of specialisation: vocal, instrumental or songwriting. All students are mentored in this specialisation by industry experts and also receive a one-on-one weekly lesson in their main instrument. You will also work alongside students from other courses to gain a well-rounded understanding of processes involved in the music industry.

OPPORTUNITIES & EXPERIENCES:

- Study in our world-class studios, creative spaces and classrooms
- Craft and produce original songs
- Understand and develop performance at a professional level
- Work on industry-focused projects
- Get real life experience through regular performances and recordings
- Develop analytical skills in relation to music and music performance
- Learn from industry experts and collaborate with students from other creative courses
- Record your own music in our studios
- Record and EP or get real-life experience through 60 hours of industry placement in the Bachelor course
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Arts (Music)**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Arts (Music)**
Two years (Accelerated) or three years (Standard) full-time study
- **Double Degree: Bachelor of Arts (Music) & Bachelor of Applied Business (Entertainment Management)**
Three years (Accelerated) or four/four-and-a-half years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to audition with two contrasting, contemporary pieces or 2 original songs.
- Applicants will need to take part in a written music theory evaluation.
- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background and interest in the course and/or industry.

WHAT YOU WILL STUDY

FIRST YEAR		TECHNIQUES & STYLES	ENSEMBLE PERFORMANCE	MUSIC HISTORY & ANALYSIS	HARMONY & AURAL STUDIES	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	Intro to Music Technology**		The Materials of Music	Chart Writing	Critical Thinking
	TRIMESTER 2		Foundations 1	Western Music	Harmony	Critical Survey
	TRIMESTER 3	Songwriting Skills**	Foundations 2			

SECOND YEAR		TECHNIQUES & STYLES	ENSEMBLE PERFORMANCE	MUSIC HISTORY & ANALYSIS	HARMONY & AURAL STUDIES	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Improvisation**	Music Direction 1			Entertainment Industry Practices + Elective 1
	TRIMESTER 5	Music Styles**	Music Direction 2	Popular Music	Counterpoint	
	TRIMESTER 6		Professional Presentation 1	Contemporary Music	Arranging for Ensembles	

THIRD YEAR		TECHNIQUES & STYLES	ENSEMBLE PERFORMANCE	MUSIC HISTORY & ANALYSIS	HARMONY & AURAL STUDIES	INDUSTRY AWARENESS
	TRIMESTER 7	Pre-Production**		Global Music	Studio Arranging	Audio Production Concepts + Elective 2
	TRIMESTER 8		Professional Presentation 2	Australian Music	Writing for the Screen	Group Project + Elective 3
	TRIMESTER 9	Self Directed Project**				Industry Placement (60 hours)

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/MUS-INTL. ** These units include both masterclass specialisations and one-on-one instrument lessons.

“Collarts gave me that sense of community that I was missing. I always knew something was absent, but I could never articulate what. I remember thinking, I’m missing a piece of myself. Collarts filled that hole in my chest and since then, I’ve made real connections with people. They’re now my friends in my band and the people I live with.”

DAMIELOU SHAVELLE
Collarts Music Performance Alumni



“What I love the most about my course and Collarts is how much I have improved my skills and the progress I have made since I started.

The environment is very encouraging and makes me work harder, as I am constantly surrounded by amazing talented people who take music seriously and share the same passion as me.”

JERONIMO SANCHEZ

→ Mexico

Collarts Music Performance Alum

MUSIC PRODUCTION

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a Music Producer, Sound Engineer, Electronic Music Producer, Composer, DJ, Performer, Songwriter, Interactive & Mixed Media Specialist or Sound Designer, this course is for you.

The Bachelor of Arts (Music Production) combines performance, technology, composition, audio and industry skills to deliver a multifaceted music education. Whether you are just starting out or you are an experienced producer, songwriter, DJ, performer or engineer, this course provides you with comprehensive practical skills and knowledge to make a career in the industry.

You will be trained and mentored by industry experts who are currently working as music producers, audio professionals, recording artists and music creators, as well as learning from artist managers, studio engineers, and live sound technicians. You will master a variety of software applications and be mentored in small sized classes, undertaking fundamental units in audio recording, digital audio workstations, music performance, digital and electronic instruments, music technology and music business management. Music Production students also work closely with students from other courses to gain a well-rounded understanding of processes involved in the music industry.

OPPORTUNITIES & EXPERIENCES:

- Study online, on campus, or mixed**, with access to all of Collarts' campus facilities
- Gain comprehensive knowledge about music production
- Learn practical skills in software applications Ableton Live, Logic X and Pro Tools
- Collaborate with other students and perform live
- Explore new and emerging music production techniques and technologies
- Enhance songwriting, recording and performance skills
- Create a portfolio of music with artistic direction
- Learn business and entrepreneurial skills for the music industry
- Master studio recording techniques
- Learn from industry experts and collaborate with students from other creative courses
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)
- Get real-life experience through 60 hours of industry placement in the Bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Arts (Music Production)**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Arts (Music Production)**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background and interest in the course and/or industry.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

FIRST YEAR		RECORDING STUDIO TECHNIQUES	MUSIC PERFORMANCE & DIRECTION	MUSIC PRODUCTION & COMPOSITION TECHNOLOGY	AUDIO, MUSIC & BUSINESS THEORY (PRODUCTION THEORY)	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	Mixing & Studio Foundations	Ensemble Rehearsal & Direction 1	Composing & Sequencing		Critical Thinking
	TRIMESTER 2		Technology in Performance 1	Creative Software Practice	The Fundamentals of Sound & Music	Critical Survey
	TRIMESTER 3	Recording Foundations			Microphone & Music: Theory & History	

THIRD YEAR		RECORDING STUDIO TECHNIQUES	MUSIC PERFORMANCE & DIRECTION	MUSIC PRODUCTION & COMPOSITION TECHNOLOGY	AUDIO, MUSIC & BUSINESS THEORY (PRODUCTION THEORY)	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Small Group Recording	Ensemble Rehearsal & Direction 2		Advanced Critical Listening	BLS - Basic Live Sound
	TRIMESTER 5	Mastering	Technology in Performance 2	Sound Design: Music for Image		
	TRIMESTER 6		Instrumental Performance 1 or Electronic Music Performance 1	Remixing & Arranging		Entertainment Industry Practices + Elective 1

THIRD YEAR		RECORDING STUDIO TECHNIQUES	MUSIC PERFORMANCE & DIRECTION	MUSIC PRODUCTION & COMPOSITION TECHNOLOGY	AUDIO, MUSIC & BUSINESS THEORY (PRODUCTION THEORY)	INDUSTRY AWARENESS
	TRIMESTER 7	Large-Scale Production		Producing Different Styles	Creativity & Intellectual Property Management	Elective 2
	TRIMESTER 8		Instrumental Performance 2 or Electronic Music Performance 2	Self-Directed Production Project	Client Relations & Psychology for Producers & Musicians	Group Project + Elective 3
	TRIMESTER 9	Recording Studio Techniques				Industry Placement (60 hours)

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/MPROD-INTL.

SCREEN & MEDIA

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career working in Film, Media and TV as a Screenwriter, Filmmaker, Producer, Director, Documentary Filmmaker, Editor or Multimedia Specialist, this course is for you.

Taught by experts who are actively working in diverse sectors of the screen and media industry, including pre- and post-production, screenwriting, directing and more, the Bachelor of Screen & Media will help students develop the necessary skills to succeed nationally and internationally. Exploring storytelling techniques, new filmmaking technologies, distribution and marketing strategies, and cutting-edge information within today's media landscape, you'll be mentored in developing a long-lasting career in screen and media.

Collarts offers students a variety of real-life industry experiences so they are career-ready when they graduate. Students also have the opportunity to create a capstone project and undertake a 60-hour industry placement.

OPPORTUNITIES & EXPERIENCES:

- Study in our world-class creative spaces and classrooms
- Develop an in-depth understanding of screen and media, production, and filmmaking
- Gain knowledge and create multimedia projects like short films, TV episodes, advertising content, and documentaries
- Get valuable insight into the screen and media industry from experienced teachers
- Access volunteer opportunities with renowned industry partners
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)
- Get real-life experience through 60 hours of industry placement in the Bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Screen & Media**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Screen & Media**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to submit a 300-word written statement on their interest in the field.
- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background and interest in the course and/or industry.

"I am so happy I joined Collarts. I told my mum yesterday that I realised I hadn't ever smiled so much in one day. I love the teachers and the students are cool, genuine people. I am actually excited to attend class on campus tomorrow."

SEAN TODD
Collarts Screen & Media Student

WHAT YOU WILL STUDY

FIRST YEAR		SCREEN & MEDIA STUDIES	CREATIVE DEVELOPMENT	PRODUCTION	PRACTICE
DIPLOMA	TRIMESTER 1	Critical Thinking Screen & Media Theory	Stories on Screen		Video & Digital Filmmaking
	TRIMESTER 2	Screen Genres	Screenwriting	Introduction to Production	
	TRIMESTER 3			Production for New Technologies & Multi-Platform Delivery	Smartphone Filmmaking

SECOND YEAR		SCREEN & MEDIA STUDIES	CREATIVE DEVELOPMENT	PRODUCTION	PRACTICE
BACHELOR DEGREE	TRIMESTER 4	Australian Screen Cultures		Screen Craft	Episodic Narrative
	TRIMESTER 5	Global Screen Cultures	Screen Narrative		Branded Entertainment
	TRIMESTER 6		Produce Narrative Documentary	Soundtrack for Screen	

THIRD YEAR		SCREEN & MEDIA STUDIES	CREATIVE DEVELOPMENT	PRODUCTION	PRACTICE
	TRIMESTER 7		Documentary Production	Industry Placement (60 hours)	Professional Inquiry
	TRIMESTER 8	Impact, Distribution & Marketing	Capstone Development		Creative Entrepreneurship
	TRIMESTER 9	Screen Studies & Creative Capstone Project			

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/SCM-INTL.





**SCHOOL
OF
DESIGN**

2D ANIMATION

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a 2D Animator, Character Animator, Technical Animator, Concept Artist, Pre-Production Artist, Art Director, Digital Artist, Modeller or Rigger, Environment Artist, Game Asset Artist, Architectural Visualiser, Product Visualiser, Technical Artist or Motion Graphics Designer, this course is for you.

Take your passion for storytelling and build a career in creating compelling characters and developing interactive worlds. In this specialised 2D Animation course, students will learn the ins and outs of film animation, visual storytelling, and media literacy alongside practical skills in drawing, puppet creation, technical rigging, sound design, storyboarding, and more.

You will undertake fundamental units in animation principles, drawing for animation, film animation, critical thinking, visual storytelling, production design and art direction, motion design and screenwriting for animation. With the guidance of industry-experienced academics, students will develop an adaptable and sought-after skillset that's essential for any animator, from refined drawing techniques, to the theoretical knowledge perfect for conveying engaging stories.

Collarts offers students a variety of real-life industry experiences so that they are career-ready when they graduate. With the opportunity to create a capstone project, undertake industry placement, and develop a professional portfolio, students will leave the course prepared for a successful career in 2D animation.

OPPORTUNITIES & EXPERIENCES:

- Study in our world-class creative spaces and classrooms across five campuses or study online
- Creatively express your ideas through project-based learning
- Gain entrepreneurial skills so you can forge your own professional career
- Be mentored by industry experts and collaborate with students from other creative courses
- Create your own professional career-ready portfolio of 2D Animation work
- Get real-life experience through 60 hours of industry placement in the bachelor course
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of 2D Animation**
Three trimesters full-time study or part-time equivalent
- **Bachelor of 2D Animation**
Two years full-time study or part-time equivalent

ADMISSIONS REQUIREMENTS:

- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background and interest in the course and/or industry.
- Applicants are required to present a 300-word statement of engagement with 2D Animation OR a portfolio of their creative work.

WHAT YOU WILL STUDY

FIRST YEAR		ANIMATION THEORY	ANIMATION PRINCIPLES	ANIMATION PRACTICE	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	Film Animation: History & Theory		Drawing for Animation	Critical Thinking
	TRIMESTER 2	Visual Storytelling	Principles of Animation	Motion Design	
	TRIMESTER 3		Production Design & Art Direction		Critical Survey

SECOND YEAR		ANIMATION THEORY	ANIMATION PRINCIPLES	ANIMATION PRACTICE	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Media Literacy	Acting for Animation 1	Screenwriting for Animation	
	TRIMESTER 5	Contemporary Art, Design & Cultural History	Acting for Animation 2		2D Character Design + Elective
	TRIMESTER 6			Storyboarding & Cinematography	2D Environment Design + Elective

THIRD YEAR		ANIMATION THEORY	ANIMATION PRINCIPLES	ANIMATION PRACTICE	INDUSTRY AWARENESS
	TRIMESTER 7	Animation Futures		Soundtrack for Screen	Group Project + Elective
	TRIMESTER 8	Creative Entrepreneurship	Animation Capstone Development		Industry Placement or Professional Portfolio
	TRIMESTER 9		Animation Capstone Project		

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/2D-INTL.



CG ANIMATION & VFX

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a 3D Animation Artist, 3D Modelling Artist, Video Game Artist, Texturing/Shader Artist, FX Artist, Composer, Generalist, Art Director, Producer or Production Coordinator, this course is for you.

The Bachelor of Animation & VFX is perfect for students who want to establish a professional animation and visual effects career in the film, television, online entertainment or gaming industry. Students will be mentored by industry experts and learn the skills they've obtained working at industry-leading studios. You will undertake fundamental units such as 3D art and computer graphics, modelling and animation skills, film production, game design theory, and business entrepreneurship.

Students will graduate with specialised training and experience in the animation industry, both in Australia and internationally.

OPPORTUNITIES & EXPERIENCES:

- Study online, on campus, or mixed**, with access to all of Collarts' campus facilities
- Gain an in-depth understanding of digital animation and visual effects
- Create a range of industry-ready modelling, animation and visual effects examples for your portfolio
- Learn practical skills in software applications such as Nuke, Maya and Side Effects Houdini
- Work to and execute a professional creative client brief
- Learn from industry experts and collaborate with students from other creative courses
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Animation & VFX**
Three trimesters (Accelerated) or four trimesters (Standard) full-time study
- **Bachelor of Animation & VFX**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to submit a portfolio of 4 - 6 pieces of original creative work consisting of animations, drawings, sketches or digital work.
- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background and interest in the course and/or industry.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.



Students are taught using industry-leading software.

WHAT YOU WILL STUDY

FIRST YEAR		PRODUCTION 1: ANIMATION	PRODUCTION 2: VFX	BUSINESS & INDUSTRY	THEORY
DIPLOMA	TRIMESTER 1	Animation Foundations		VFX Pipeline	Critical Thinking
	TRIMESTER 2		Modelling Foundations	Production Design & Art Direction	Film Animation History
	TRIMESTER 3	Physical Animation	Character & Environmental Modelling		

SECOND YEAR		PRODUCTION 1: ANIMATION	PRODUCTION 2: VFX	BUSINESS & INDUSTRY	THEORY
BACHELOR DEGREE	TRIMESTER 4	VFX Production		Portfolio Building	Game Design History
	TRIMESTER 5		Game Production	Production Management	Screenwriting
	TRIMESTER 6	Elective Subject 01	Lighting 01		

THIRD YEAR		PRODUCTION 1: ANIMATION	PRODUCTION 2: VFX	BUSINESS & INDUSTRY	THEORY
	TRIMESTER 7	Elective Subject 02	Game Production 02 (or Lighting 02)	Creative Team Management	
	TRIMESTER 8	Elective Subject 03		Freelance Business + Careers Development	Storyboarding & Cinematography
	TRIMESTER 9		Portfolio & Presentation		Creative Project

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/AVFX-INTL.



FASHION & SUSTAINABILITY

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a Fashion Designer, Textile Designer, Designer-Maker or Production Manager, working in Sustainable Fashion, Product Innovation, Industry Transparency and Enterprise, this course is for you.

The Fashion & Sustainability course is perfect for people wanting to shape the future of the fashion industry. Students will learn how to create forward-thinking fashion, concentrating on sustainability and ethical consumption. You will be taught and mentored by industry experts who are currently working within many sectors of the industry including fashion design, reinvention, forecasting and enterprise.

Focusing on fashion futures, business strategy, and sustainable fashion business models and supply chains, you will gain the knowledge and skills to develop and manage a career in emerging fashion industries. Collarts offers students real-life industry experiences so they are career-ready when they graduate. Students have opportunities to apply their studies by partaking in sought-after internships and hands-on experience at major events like Melbourne Fashion Week, Ego Expo and more.

OPPORTUNITIES & EXPERIENCES:

- Study in our warehouse-style campus in the heart of Melbourne's fashion district
- Create, develop and produce ethical fashion products and services
- Acquire an in-depth understanding of global fashion practices, design, and sustainability
- Gain knowledge and experience in fashion business, styling, ethical responsibility, and zero waste techniques and technologies
- Develop an industry-relevant portfolio and capstone project
- Partake in several opportunities including sought-after internships and experiences at major events like Melbourne Fashion Week, Ego Expo and more
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)
- Get real-life experience through 60 hours of industry placement in the bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Design (Fashion & Sustainability)**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Design (Fashion & Sustainability)**
Two years (Accelerated) or three years (Standard) full-time study
- **Double Degree: Bachelor of Design (Fashion & Sustainability) & Bachelor of Applied Business (Fashion Marketing)**
Three years full-time study or part-time equivalent

ADMISSIONS REQUIREMENTS:

- Applicants will need to submit a 300-word written statement on their interest in the field.
- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background and interest in the course and/or industry.

WHAT YOU WILL STUDY

FIRST YEAR		DESIGN PROCESS	MATERIALS & MAKING	INDUSTRY & ENTERPRISE	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1		Fibres, Fabrics & Fabrication	Sustainable Fashion Business	Critical Thinking
	TRIMESTER 2	Fashion Design: Function		History of Fashion Systems	Critical Survey
	TRIMESTER 3	Fashion Design: Reinvention	Fashion Resourcing & Remaking		

SECOND YEAR		DESIGN PROCESS	MATERIALS & MAKING	INDUSTRY & ENTERPRISE	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Fashion Design: Heritage	Bespoke Couture & Slow Making	Business Strategy & Design Thinking	
	TRIMESTER 5	Fashion Design: Futures	Zero Waste Techniques & Technologies		Fashion Styling
	TRIMESTER 6			Ethical Business Management	Communications & Marketing

THIRD YEAR		DESIGN PROCESS	MATERIALS & MAKING	INDUSTRY & ENTERPRISE	INDUSTRY AWARENESS
	TRIMESTER 7	Fashion Design: Personal Investigation	Materials & Making: Personal Investigation	Introduction to Creative Entrepreneurship	
	TRIMESTER 8	Fashion Design: Capstone Project	Design Realisation: Capstone Project		Careers Development
	TRIMESTER 9			Business & Entrepreneurship: Capstone Project	Industry Placement (60 hours)

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/FS-INTL.

DOUBLE DEGREES

For Fashion & Sustainability/Fashion Marketing Double Degree Accelerated Delivery structure, please visit bit.ly/3bc3Nbd.

For more information on Double Degree delivery structures, please visit collarts.edu.au/FDD-INTL.



“I loved the environment and how hands-on the learning was. It was a mixture of interactive lectures, class discussions, solo learnings and group projects. The teachers were great. I can't talk highly enough about it.”

NAOMI TANNER

Collarts Fashion Marketing Alum

FASHION MARKETING

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a Fashion Brand Manager, Visual Merchandiser, Buyer, Fashion Blogger, Wholesale Account Manager, Stylist, Fashion Publicist, Event Manager or Creative Director, this course is for you.

The Bachelor of Applied Business (Fashion Marketing) is ideal for anyone who wants to work in the fashion industry in styling, event management, marketing and business. You will be taught and mentored by industry experts who are currently working within major brands, fashion houses and agencies. With an emphasis on fashion business, you will undertake fundamental units such as the history of fashion, styling, fashion merchandising, entrepreneurship, marketing and PR.

Students graduate with a well-rounded understanding of the fashion industry, both in Australia and internationally.

OPPORTUNITIES & EXPERIENCES:

- Study online, on campus, or mixed** with access to all of Collarts' campus facilities
- Work on industry projects with fashion designers and brands
- Learn practical skills in fashion merchandising, styling and trend forecasting
- Get hands-on experience running fashion shows, installations and gallery events
- Gain an in-depth understanding of marketing, publicity and social media
- Get valuable insight into the fashion industry and access career pathways through our industry partnerships and placements
- Gain knowledge and experience in fashion business and entrepreneurship
- Develop your own industry-ready portfolio of creative projects
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)
- Get real-life experience through 60 hours of industry placement in the Bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Applied Business (Fashion Marketing)**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Applied Business (Fashion Marketing)**
Two years (Accelerated) or three years (Standard) full-time study
- **Double Degree: Bachelor of Applied Business (Fashion Marketing) & Bachelor of Design (Fashion & Sustainability)**
Three years full-time study or part-time equivalent

ADMISSIONS REQUIREMENTS:

- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background and interest in the course and/or industry.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

FIRST YEAR		FASHION FUNDAMENTALS	FASHION MARKETING	FASHION ENTREPRENEURSHIP	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	History of Fashion Movements	Introduction to Communications & Branding		Critical Thinking
	TRIMESTER 2	The New Fashion Influencers		Introduction to Business Basics	Critical Survey
	TRIMESTER 3		Introduction to Marketing	Business Strategy & Design Thinking	

SECOND YEAR		FASHION FUNDAMENTALS	FASHION MARKETING	FASHION ENTREPRENEURSHIP	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Applied Computer-Aided Design	Fashion Sales & Marketing – Digital Culture		Styling 1
	TRIMESTER 5	Fashion Merchandising 1		E-commerce & Management Finance	Styling 2
	TRIMESTER 6		Consumer Behaviour/CRM	Introduction to Business Law	

THIRD YEAR		FASHION FUNDAMENTALS	FASHION MARKETING	FASHION ENTREPRENEURSHIP	INDUSTRY AWARENESS
	TRIMESTER 7	Fashion Merchandising 2	Publicity & PR	Introduction to Creative Entrepreneurship	
	TRIMESTER 8	Merchandising – Capstone Project		Entrepreneurship – Capstone Project	Careers Development
	TRIMESTER 9		Event Management – Capstone Project		Industry Placement (60 hours)

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/FM-INTL.

DOUBLE DEGREES

For Fashion Marketing/Fashion & Sustainability Double Degree Accelerated Delivery structure, please visit bit.ly/3O7McQR.

For more information on Double Degree delivery structures, please visit collarts.edu.au/FDD-INTL.

GAME DESIGN

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a Digital or Tabletop Game Designer, Narrative Designer, Character Designer, Interaction Designer, Level Designer, Game Producer or Director, this course is for you.

The Game Design course is perfect for students who want to enter the gaming world from a creative perspective. Embrace the fundamental idea of play—such as interactions between players, story, and rules—and create your own immersive gaming worlds. Learn the context behind contemporary gaming history, develop skills in interactive design, and develop an understanding of community ethics, diversity, inclusive design, and the politics of games.

You will undertake fundamental units in user experience, gaming culture, interactive narrative and interface design, writing for games, environment and character design, contemporary design history, design law and ethics, and game marketing.

With the opportunity to create a capstone project, undertake industry placement, and develop a professional portfolio, students will leave the course prepared for a successful career in game design.

OPPORTUNITIES & EXPERIENCES:

- Enter the world of game design from a creative angle, learning about narrative, character, story and more
- Learn about diversity and inclusion in the gaming industry to help build an accessible future
- Develop your own professional career-ready portfolio of game design work
- Familiarise yourself with a range of game design processes, tools, and platforms
- Get mentored by industry experts and collaborate with students from other creative courses
- Study in our world-class creative spaces and classrooms across five campuses or study online
- Get real-life experience through 60 hours of industry placement in the bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Game Design**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Game Design**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background, and interest in the course and/or industry.
- You will be required to present a 300-word statement of engagement with game design OR a portfolio of your creative work.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

FIRST YEAR		CONTEXTS	PRINCIPLES	PRACTICE	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	Introduction to Game Studies	Foundational Game Elements		Critical Thinking
	TRIMESTER 2	Game Cultures & Communities		UX: Designing for Play	Critical Survey
	TRIMESTER 3		Interactive Narrative Design	Interface Design	

SECOND YEAR		CONTEXTS	PRINCIPLES	PRACTICE	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Serious Games	Writing for Games 1	Environment Design	
	TRIMESTER 5	Contemporary Art, Design & Cultural History		Character Design	Human-Centred Design + Elective
	TRIMESTER 6		Writing for Games 2		Creative Industries Journalism + Elective

THIRD YEAR		CONTEXTS	PRINCIPLES	PRACTICE	INDUSTRY AWARENESS
	TRIMESTER 7	Design Law, Ethics & Regulation	Game Marketing: Business & Audience		Group Project + Elective
	TRIMESTER 8	Creative Entrepreneurship		Game Design Capstone Development	Industry Placement (60 hours) or Professional Portfolio
	TRIMESTER 9		Game Design Capstone Project		

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/GD-INTL.



GRAPHIC & DIGITAL DESIGN

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a Graphic Designer, UX Designer, Web Designer, Interaction Designer, Service Designer, Experience Designer, Graphic Artist, Typographer, Advertiser, Branding Specialist or Illustrator, this course is for you.

The Graphic & Digital Design course teaches the in-demand knowledge and skills needed to create outstanding and meaningful design and is perfect for students who want to establish a professional career in the graphic and digital design industry.

Dive into the full spectrum of visual design, from traditional print work to contemporary interactive digital design, alongside graphic design principles. Tailored to equip students with transferable industry skills, the course will also delve into communication, brand strategy, customer experience and service design and digital media.

With the opportunity to create a capstone project, undertake industry placement, and develop a professional portfolio, students will leave the course prepared for a successful career in graphic and digital design.

OPPORTUNITIES & EXPERIENCES:

- Build a solid foundation of graphic and digital design theory including motion design, colour theories and typography
- Study the relationship between visual design and storytelling while creating art that reflects cultural concepts
- Develop and hone technical skills in graphic and digital design using industry-standard tools and platforms
- Create your own professional career-ready portfolio of graphic and digital design work
- Be mentored by industry experts and collaborate with students from other creative courses
- Study in our world-class creative spaces and classrooms across five campuses or study online
- Get real-life experience through 60 hours of industry placement in the bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Graphic & Digital Design**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Graphic & Digital Design**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background, and interest in the course and/or industry.
- You will also be required to present a 300-word statement of engagement with graphic and digital design OR a portfolio of your creative work.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

FIRST YEAR		THEORY	PRINCIPLES	DESIGN PRACTICE	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	Design Thinking & Innovation	Design Principles, Elements & Colour Theory		Critical Thinking
	TRIMESTER 2	Persuasion & Representation		Typography Fundamentals	Critical Survey
	TRIMESTER 3		Copywriting	Motion Design	

SECOND YEAR		THEORY	PRINCIPLES	DESIGN PRACTICE	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Brand Experience	Publication Design	User Experience & Interface Design	
	TRIMESTER 5	Contemporary Art, Design & Cultural History		Systems Design	Human-Centred Design + Elective
	TRIMESTER 6		Data Analysis, Visualisation & Information Design		Social Impact Project + Elective

THIRD YEAR		THEORY	PRINCIPLES	DESIGN PRACTICE	INDUSTRY AWARENESS
	TRIMESTER 7	Design Law, Ethics & Regulation		Advanced Typography	Group Project + Elective
	TRIMESTER 8	Creative Entrepreneurship	Graphic & Digital Design Capstone Development		Industry Placement (60 hours) or Professional Portfolio
	TRIMESTER 9		Graphic & Digital Design Capstone Development		

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/GDD-INTL.





“The best thing about studying at Collarts is that there is never a limit. I always feel that I can take something an extra step further and truly test people's creative thinking, especially my own. Paired with the industry experience and awesome lecturers, I just feel like Collarts is right for me.”

JACINTA ASHBY
Collarts Interior Design Alum

INTERIOR DESIGN

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a **Residential or Commercial Interior Designer, Exhibition Designer, Kitchen and Bathroom Designer or Rendering Specialist**, this course is for you.

The Bachelor of Arts (Interior Design) is ideal for students wanting to work in the interior design industry in spatial design, creative management, communication and business.

Students can study online, on campus or mixed**, with access to all of Collarts' campus facilities, where you will be taught and mentored by industry experts who are currently working within major brands, design studios and architectural firms. You will undertake fundamental units such as: design history, creative theory, material exploration, entrepreneurship and digital integration.

Collarts offers students a variety of real-life industry experiences so they are career-ready when they graduate. Through our industry partnerships, students have opportunities to partake in real-world business experiences and gain access to invaluable connections through internships and placements.

Students will graduate with a well-rounded understanding of the interior design industry, both in Australia and internationally.

OPPORTUNITIES & EXPERIENCES:

- Study online, on campus, or mixed**, with access to all of Collarts' campus facilities
- Work on industry projects with interior designers and brand leaders
- Learn and apply practical skills in creative interior design and conceptualisation
- Gain hands-on experience in design technologies, events and installations
- Acquire an in-depth understanding of design culture, creative theory and history
- Develop an industry-relevant portfolio of creative projects
- Gain knowledge and experience in interior design practices and entrepreneurship
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)
- Get real-life experience through 60 hours of industry placement in the Bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Arts (Interior Design)**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Arts (Interior Design)**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to submit a portfolio of 4 - 6 pieces of original creative work
- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background and interest in the course and/or industry.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

FIRST YEAR		DESIGN THEORY	PRACTICAL APPLICATION	DESIGN COMMUNICATION	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	Creative Theory		Design Drawing 1	Critical Thinking
	TRIMESTER 2	Design Movements	Material Exploration	Colour Exploration	
	TRIMESTER 3			Design Drawing 2	Digital Integration

SECOND YEAR		DESIGN THEORY	PRACTICAL APPLICATION	DESIGN COMMUNICATION	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Regional Design Culture	Systems & Assembly	Computer-Aided Design 1	
	TRIMESTER 5		Design Studio 1	Computer-Aided Design 2	Design Entrepreneurship
	TRIMESTER 6	Design for Environments			Global Industry & Careers

THIRD YEAR		DESIGN THEORY	PRACTICAL APPLICATION	DESIGN COMMUNICATION	INDUSTRY AWARENESS
	TRIMESTER 7	Design for Experience	Design Studio 2	Computer-Aided Design 3	
	TRIMESTER 8		Design Studio 3 Emerging Design (Capstone)	Emerging Technologies (Capstone)	Portfolio Development
	TRIMESTER 9	Design for Humanity (Capstone)			Industry Placement (60 hours min.)

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/IDES-INTL.

The Collarts Bachelor of Interior Design is a recognised course of the Design Institute of Australia (DIA)



PHOTOGRAPHY

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a Photojournalist, Commercial Photographer, Gallery Manager, Editor or Content Creator, working in Advertising Photography, Portraiture, Image Management, or Domestic and Artistic Photography, this course is for you.

The Bachelor of Photography is ideal for students wanting to develop their technical and practical understanding, and work in professional photography. You will be taught and mentored by industry experts who are currently working within many sectors of the industry including photojournalism, commercial, documentary and mobile photography. With a focus on photographic technologies, media platforms, practical applications, and creative entrepreneurship, you will gain the knowledge and skills to develop and manage a career in photography.

Collarts offers students a variety of real-life industry experiences so that they are career ready when they graduate. Students have the opportunity to create a capstone project and undertake industry placement.

OPPORTUNITIES & EXPERIENCES

- Create, develop and produce documentary, mobile and commercial photography
- Develop an in-depth understanding of the creative and technical production elements for professional photographic practice
- Get valuable insight into the photography industry from experienced teachers
- Study online, on campus, or mixed**, with access to all of Collarts' campus facilities
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)
- Get real-life experience through 60 hours of industry placement in the Bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Photography**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Photography**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to submit a portfolio of creative work in the form of ten photographic images.
- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background and interest in the course and/or industry.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

FIRST YEAR		PHOTOGRAPHY STUDIES	CREATIVE DEVELOPMENT	PRODUCTION & PRACTICE	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	Photographic Lighting	Camera Fundamentals		Critical Thinking
	TRIMESTER 2		Portraiture	Photographic Post-Production	Critical Survey
	TRIMESTER 3	Design Principles for Photography		Photographic Compositing	

SECOND YEAR		PHOTOGRAPHY STUDIES	CREATIVE DEVELOPMENT	PRODUCTION & PRACTICE	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	The Photographic Record	Moving Image	Commercial Photography 1	
	TRIMESTER 5	Contemporary Issues of Photographic Technology		Commercial Photography 2	Mobile Photography + Elective
	TRIMESTER 6		Documentary Photography & Photojournalism		Group Project + Elective

THIRD YEAR		PHOTOGRAPHY STUDIES	CREATIVE DEVELOPMENT	PRODUCTION & PRACTICE	INDUSTRY AWARENESS
	TRIMESTER 7	Landscape Photography		Experimenting with Imaging Technology	Group Project + Elective
	TRIMESTER 8		Capstone Concept Development	Creative Entrepreneurship	Industry Placement (60 hours min.)
	TRIMESTER 9	Capstone Project – Photographic			

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/PTG-INTL.





BLACK DEATHS IN CUSTODY

**SCHOOL
OF
COMMUNICATION**

ADVERTISING

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as an **Advertising Specialist, Account Manager, Copywriter, Communications Adviser, Producer, Project Manager, or Account Planner**, this course is for you.

The Bachelor of Advertising is perfect for students who want to develop critical knowledge and skills in advertising principles. With the opportunity for hands-on application through their creative practice, this course responds to the demand for adaptable and agile communication specialists in the advertising industry.

You will undertake fundamental units in media communications, advertising principles, copywriting and critical thinking. Students will work with real clients through industry placements to develop industry relationships and create a capstone project which will enable them to leave the course with a well-rounded understanding of the advertising industry, both in Australia and overseas. Students will graduate with a significant body of work that showcases their abilities in advertising and represents who they are as emerging advertising professionals.

Graduates will also be prepared to meet the challenges of a transforming advertising industry in the context of global cultural and economic disruption caused by climate change, technological transformation and disruptors like the COVID-19 pandemic.

OPPORTUNITIES & EXPERIENCES:

- Study online, on campus, or mixed**, with access to all of Collarts' campus facilities
- Gain theoretical and academic instruction in the core principles and practices of advertising
- Harness a broad-based knowledge of communications and advertising, and the skills of a professional advertising specialist
- Enter the advertising industry at an advanced level with theoretical, practical and critical knowledge and skills as well as a compelling body of work that reflects this
- Learn from industry experts and collaborate with students from other creative courses
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)
- Get real-life experience through 60 hours of industry placement in the Bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Advertising**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Advertising**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to attend an admissions interview (in person or online) and present a portfolio of recent work. You will be asked questions about your experience, background and interest in the course and/or industry.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

FIRST YEAR		PRACTICE	CONTEXT	PRINCIPLES	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1		Persuasion & Representation	Introduction to Marketing & Advertising	Critical Thinking
	TRIMESTER 2	Communication Design	Media & Society		Critical Survey
	TRIMESTER 3	Copywriting		Advertising Campaign Strategy	

SECOND YEAR		PRACTICE	CONTEXT	PRINCIPLES	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Applied Media Project	Narrative & Storytelling	Consumer Behaviour	
	TRIMESTER 5	Art Direction for Advertising	Contemporary Art, Design & Cultural History		Human-Centred Design / Elective
	TRIMESTER 6			Advertising Agency Models	Social Impact Project / Elective

THIRD YEAR		PRACTICE	CONTEXT	PRINCIPLES	INDUSTRY AWARENESS
	TRIMESTER 7	Creative Campaign Development	Communications Law, Ethics & Regulation	Creative Ideation	
	TRIMESTER 8		Relevant Disruption & Global Engagement	Creative Entrepreneur	Group Project / Elective
	TRIMESTER 9	Advertising Campaign Project Capstone			Industry Placement (60 hours)

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/ADV-INTL.

CREATIVE WRITING

(Postgraduate)

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a Writer, Book or Script Editor, Poet, Literary Critic, Script Writer, Screen Producer, Playwright, Novelist, Script Doctor, Technical Writer or Publisher, this course is for you.

The Graduate Diploma of Creative Writing is perfect for emerging creative writers wanting to apply knowledge of narrative and storytelling to produce original works of literature. The course balances creative, technical and industry-related skills, with a focus on narrative theory and creative writing projects. You will undertake fundamental units in narrative theory, Australian writing, creative writing project development and the business of writing.

Collarts offers students a variety of real-life industry experiences so that they are career-ready when they graduate. Through our industry partnerships, students have opportunities to partake in a variety of real-world business experiences, gaining access to industry connections.

Students will graduate with a well-rounded understanding of the creative writing, editing, and publishing industries, both in Australia and overseas.

OPPORTUNITIES & EXPERIENCES:

- Utilise an advanced body of knowledge and skills to undertake professional work as a creative writer in a range of different settings
- Develop an individual creative practice and apply the craft of writing in a range of professional contexts
- Apply industry best practice to professional creative writing work, with the knowledge and skills to take an active role in the business of writing
- Learn from industry experts and collaborate with students from other creative courses
- Study online from wherever you are

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Graduate Certificate of Creative Writing**
One trimester full-time (online) study
- **Graduate Diploma of Creative Writing**
Two or three trimesters full-time (online) study

ADMISSIONS REQUIREMENTS:

- Applicants must have an undergraduate degree in a related field or five years industry experience. You will need to attend an admissions interview as well as submit a writing portfolio that must be between 500 – 1000 words. You will be asked questions about your experience, background and interest in the course and/or industry.

WHAT YOU WILL STUDY

	NARRATIVE THEORY	CREATIVE WRITING 1	CREATIVE WRITING 2	PROFESSIONAL PRACTICE
TRIMESTER 1 (GRADUATE CERTIFICATE)	Language & Belonging: Myths, Fables, Folktales		Australian Writing	The Business of Writing
TRIMESTER 2 (GRADUATE DIPLOMA)	Fantastic Tales	Creative Writing Project Development		Mentorship
TRIMESTER 3 (GRADUATE DIPLOMA)		Creative Writing Project		

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/CW-INTL.



“Writing can sometimes feel like a very solitary activity, but the Collarts degree brings you together with a likeminded community where you’ll get personalised attention from your teachers and peers, as well as the support of a mentor. Studying creative writing at Collarts will help you make your writing the best it can be.”

DR. AISLING SMITH
Higher Education Curriculum Writer

DIGITAL & SOCIAL MEDIA

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as an **Interactive Media Manager, Videographer, Online Publisher, Media Producer, Social Media Manager, Content Marketer or Digital Project Manager**, this course is for you.

The Bachelor of Arts (Digital & Social Media) is perfect for students who want to be content designers and creators for media, arts, music, film, fashion and other creative industries.

You will be taught and mentored by industry experts who are currently working as content producers, online media producers, media project managers and digital executives. You will undertake fundamental units in content strategy, web design, videography, graphic design, photography and copywriting, alongside brand strategy and user experience. Students will work with real clients to develop industry relationships and their own portfolio.

Students will graduate with a well-rounded understanding of the digital, social media and marketing industries in Australia and overseas.

OPPORTUNITIES & EXPERIENCES:

- Study online, on campus, or mixed**, with access to all of Collarts' campus facilities
- Create professional-quality digital content for a variety of platforms
- Gain an in-depth understanding of digital marketing and project management
- Develop an understanding of social media strategy and content distribution
- Learn practical skills in software applications such as Photoshop and InDesign
- Develop your own portfolio of video, graphic design and photographic content
- Learn how to write and edit professional online content
- Work with real clients in a studio environment and develop industry relationships
- Learn from industry experts and collaborate with students from other creative courses
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)
- Study in our world-class studios, creative spaces and classrooms
- Get real-life experience through 60 hours of industry placement in the Bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Arts (Digital & Social Media)**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Arts (Digital & Social Media)**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background and interest in the course and/or industry.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

FIRST YEAR		PRACTICAL	PROFESSIONAL PRACTICE	INDUSTRY AWARENESS	THEORY
DIPLOMA	TRIMESTER 1		Behavioural Psychology	Critical Thinking	Digital Design
	TRIMESTER 2	Copywriting		Critical Survey	Information, Communication & Technology
	TRIMESTER 3	Digital Photography	Content Strategy		

SECOND YEAR		PRACTICAL	PROFESSIONAL PRACTICE	INDUSTRY AWARENESS	THEORY
BACHELOR DEGREE	TRIMESTER 4		Brand Experience	Applied Media 1	Narrative & Storytelling
	TRIMESTER 5	Video Production	User Experience		Contemporary Art, Design & Cultural History
	TRIMESTER 6	Web Design		Applied Media 2	

THIRD YEAR		PRACTICAL	PROFESSIONAL PRACTICE	INDUSTRY AWARENESS	THEORY
	TRIMESTER 7	Audio Storytelling	Project Management		Design Thinking
	TRIMESTER 8	Mobile Development	Social Media & Community Management	Group Project + Elective	
	TRIMESTER 9			Industry Placement (60 hours)	Relevant Disruption & Global Engagement

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/DSM-INTL.



"My dream is to write something and change someone's perspective. I definitely think Collarts helped me get closer to that dream, because it's one of the only places that's made me feel like my ideas are valid and that it's okay to think differently."

JEMMA HOLLWAY
Digital & Social Media, Entertainment Journalism Alum



“Collarts is a great institution that not only offers courses with a diverse range of career pathways, but also gives its alums a great sense of community and belonging. Whether it’s a spontaneous jam session or industry experience that motivates and challenges you, Collarts has it all.”

ERIN BRIDSON

Collarts Entertainment Management Alum

ENTERTAINMENT JOURNALISM

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a Journalist, Editor, Podcaster, Videographer, Mobile Journalist, Social Media Manager, Blogger or Entertainment Publicist, this course is for you.

The Diploma of Entertainment Journalism is ideal for students wanting to work in journalism and media for the entertainment industries.

You will be taught and mentored by industry experts who are currently working as entertainment journalists, bloggers and social media managers. You will also learn from those who write for print and online entertainment magazines and publications.

You will undertake fundamental units such as feature writing, social media, video and digital journalism, as well as entertainment, lifestyle, fashion, music, performance and screen journalism.

Collarts also offers students a variety of real-life industry experiences so that they are career-ready when they graduate. Students graduate with a well-rounded understanding of the media industry in Australia and overseas.

OPPORTUNITIES & EXPERIENCES:

- Study online, on campus, or mixed**, with access to all of Collarts' campus facilities
- Discover journalism across music, fashion, film, television and lifestyle
- Develop your research, writing and communication skills
- Understand best practice in the current media landscape
- Expand your knowledge and experience in video and digital journalism
- Gain an in-depth understanding of publicity, social media and feature writing
- Get hands-on experience interviewing musicians, fashion editors and more
- Secure valuable insight into the entertainment industry and access career pathways
- Get real-life experience through 60 hours of industry placement

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Entertainment Journalism**
Three trimesters full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to submit a 300-word written statement on their interest in the field.
- Applicants will also need to submit 3 - 4 pieces of prior journalistic work such as writings, photos, podcasts, media or films.
- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background and interest in the course and/or industry.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

	UNITS OF STUDY			
TRIMESTER 1	Foundations of Entertainment Journalism	Video & Digital Journalism	Public Relations Practice	Media Industries Today
TRIMESTER 2	Entertainment, Lifestyle & Fashion Journalism	Social Media & Journalism	Feature Writing	Media Law & Ethics
TRIMESTER 3	Freelance Journalism & Entrepreneurship	Mobile Journalism: Video & Radio	Music, Performance, Screen & Journalism	Industry Placement (60 hours)



“Without Collarts, I would not have found the confidence to pursue my passions in journalism. Collarts challenged me to go above and beyond, rewarding me with real life industry experience, newfound career direction and personal flair.”

ERIN DICK

Award-winning Radio Producer/Digital Content Creative,
Collarts Entertainment Journalism Graduate



“Coming from a big uni and to this small college where you can actually talk one-on-one with the lecturers who care about how you're doing was refreshing; you're not just a number in a lecture hall and I found that was way more my style of learning. Learning can be fun and journalism isn't something you can learn by sitting in a classroom and being talked at. You have to actually go out and interview people or you're never going to know what that's like.”

KATE STREADER

Digital Editor at Beat Magazine,
Collarts Entertainment Journalism Graduate

ETHICAL LEADERSHIP

(Postgraduate)

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of standing out in your industry as an **Ethical Leader**, this course is for you.

The Ethical Leadership postgraduate course is perfect for creative leaders wanting to lead in complex situations using a balance of ethical judgment, independent thought, critical problem-solving, and more.

You will undertake fundamental units in powerful ideas, practical ethics, Indigenous perspectives and leadership practice, while considering contemporary ethical issues (such as climate change, technology, etc.) across each stage of study.

Framed through the idea of provocation, the course will help students graduate with a high level of critical thinking as they encounter a variety of ethical ideas that push them to learn new concepts or encounter familiar ones in unexpected ways.

OPPORTUNITIES & EXPERIENCES:

- Develop your understanding of how power, justice, law, and social rights and responsibilities can be used to cultivate an ethical orientation
- Apply ethical principles to real-world situations that help you refine your decision-making and management skills and manage the workplace
- Gain necessary insight into Indigenous representation, cultural safety, First Nations sovereignty, and more
- Identify your leadership style, and use this knowledge to learn how to transfer your skills across creative industry and community contexts
- Study in our world-class creative spaces and classrooms across four campuses
- Learn from industry experts and collaborate with students from other creative courses
- Study on-campus, online, or mixed*, with access to all of Collarts' campus facilities

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Graduate Diploma of Ethical Leadership**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Graduate Certificate of Ethical Leadership**
One trimester full-time study

ADMISSIONS REQUIREMENTS:

- Applicants need an undergraduate degree in a related field or 5 years industry experience. Those seeking admission on the basis of experience must support their application with a statement of service for all work experience listed with independent evidence of the duration and level of work experience.
- Applicants must submit a 300–500 word statement outlining their reasons for undertaking the course.
- Applicants will need to attend an admissions interview. You will be asked questions about your experience, background, and interest in the course and/or industry.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

	POWERFUL IDEAS	PRACTICAL ETHICS	INDIGENOUS PERSPECTIVES	CONTEMPORARY LEADERSHIP PRACTICE
TRIMESTER 1 (GRADUATE CERTIFICATE)	Power & Justice	Ethics & Decision Making	Indigenous Perspectives & Voices	Leadership Skills & Values
TRIMESTER 2 (GRADUATE DIPLOMA)	Paradigm Shifters	Professional & Workplace Ethics		(Leadership Skills & Values to be taken in Trimester 2 when completing a Graduate Diploma)
TRIMESTER 3 (GRADUATE DIPLOMA)			Indigenous Futures	Responsible Leadership in a Contemporary World

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/EL-INTL.



MARKETING

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a Media Coordinator, Brand Manager, SEO Specialist, Market Research Analyst, Public Relations Professional, Marketing Coordinator, Advertising Manager or Entertainment Publicist, this course is for you.

The Bachelor of Marketing is ideal for students who want to gain theoretical knowledge of media and communications, as the course responds to the value and opportunities of marketing in the contemporary world. You will explore the breadth of marketing principles, apply knowledge and principles to professional practice, examine media and communications in regards to social, cultural, economic, and legal context, as well as develop awareness of how the marketing industry works. You will undertake fundamental units in digital marketing, marketing and advertising, media and society and critical thinking.

Students will graduate with the technical, organisational and creative skills necessary to work in a variety of environments. Through a focus on hands-on, project-based learning, as well as a variety of real-life industry experiences, graduates will cultivate a commitment to social responsibility and collaboration and graduate career-ready with a well-rounded understanding of the media industry in Australia and overseas.

OPPORTUNITIES & EXPERIENCES:

- Gain theoretical and academic knowledge of the core principles and practices of marketing
- Develop a broad-based knowledge of communication, marketing, and the skills of a professional marketing specialist
- Secure the theoretical, practical and critical knowledge and skills to enter the marketing industry at an advanced level
- Choose how you study: online, on campus, or mixed**, with access to all of Collarts' campus facilities
- Learn to adapt to the changes and transformations in the marketing industry with agility and acuity in communications
- Learn from industry experts and collaborate with students from other creative courses
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)
- Get real-life experience through 60 hours of industry placement in the Bachelor course

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Marketing**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Marketing**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- Applicants will need to attend an admissions interview (in person or online) and present a portfolio of recent work. You will be asked questions about your experience, background and interest in the course and/or industry.

**To transfer from online to on campus, students must meet certain conditions, such as meeting GTE criteria. Contact international@collarts.edu.au for more information.

WHAT YOU WILL STUDY

FIRST YEAR		PRACTICE	CONTEXT	PRINCIPLES	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1		Persuasion & Representation	Introduction to Marketing & Advertising	Critical Thinking
	TRIMESTER 2	Introduction to Digital Marketing	Media & Society		Critical Survey
	TRIMESTER 3	Social Media Marketing: Creating Content & Communities		Advertising Campaign Strategy	

SECOND YEAR		PRACTICE	CONTEXT	PRINCIPLES	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Brand Strategy & Management	Business Economics	Consumer Behaviour	
	TRIMESTER 5	Publicity, Stunts & Experiential Marketing	Business Structures & Organisational Behaviour		Human-Centred Design / Elective
	TRIMESTER 6			Marketing Metrics & Data Analytics	Social Impact Project / Elective

THIRD YEAR		PRACTICE	CONTEXT	PRINCIPLES	INDUSTRY AWARENESS
	TRIMESTER 7	Media Planning & Buying	Communications Law, Ethics & Regulation	Marketing Research	
	TRIMESTER 8		Relevant Disruption & Global Engagement	Marketing Technology: Automation & Personalisation	Group Project / Elective
	TRIMESTER 9	Marketing Strategy Project Capstone			Industry Placement (60 hours)

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/MKTG-INTL.



**SCHOOL
OF
PERFORMING ARTS**

ACTING

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as an **Actor or Stage Performer**, this course is for you.

The Acting course is perfect for students who want to be performers in a variety of performing arts fields including stage and theatre productions. You will be taught and mentored by experienced industry experts who are currently working as actors and performers.

With units focusing on theatre studies, improvisation, acting studio and performance, Australian theatre, and critical thinking, you will gain the sound theoretical grounding and industry awareness to develop skills and knowledge in acting, alongside experience in collaboration and theatre production.

Students have the opportunity to gain hands-on experience in sought-after industry placements. You will also work closely with students from other courses to foster a well-rounded understanding of the arts and entertainment industries.

OPPORTUNITIES & EXPERIENCES:

- Gain an in-depth understanding of acting, stage performing and theatre
- Develop broad and coherent knowledge of the key theories and principles of the performing arts with creative and technical skills
- Evaluate theoretical concepts, technical processes, and creative and cultural ideas
- Communicate specialist knowledge of acting and performance using modes of expression suited to audience, purpose and context
- Adapt knowledge and skills in acting and performance through creativity, innovation and relevant critical inquiry
- Get real-life experience through industry placements
- Collaborate on industry projects with students from other courses
- Study on campus with access to all of Collarts' campus facilities

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Performing Arts (Acting)**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Performing Arts (Acting)**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- An admissions interview - you will be asked questions about your experience, background and interest in the course and/or industry.
- A 300-word statement of engagement with the performing arts - reflect on an experience you consider to be a catalyst for your interest in the discipline.
- A group audition - this will involve a group warm-up, an individual performance piece of your choice (no longer than 3 minutes) and an interview.

WHAT YOU WILL STUDY

FIRST YEAR		THEORY	PERFORMANCE	PRODUCTION	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	Introduction to Theatre Studies 1		Introduction to Theatre Making	Critical Thinking
	TRIMESTER 2	Introduction to Theatre Studies 2	Acting Foundations		Critical Survey
	TRIMESTER 3		Ensemble Production		

SECOND YEAR		THEORY	ACTING STUDIO	ACTING STUDIO	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Twentieth Century Practice	Acting Studio & Performance		
	TRIMESTER 5		Collaborative Project		Creative Arts, Social Impact & the Community + Elective 1
	TRIMESTER 6	Australian Theatre			Creative Arts Practices + Elective 2

THIRD YEAR		THEORY	ACTING STUDIO	ACTING STUDIO	INDUSTRY AWARENESS
	TRIMESTER 7	Twenty-First Century Influences	Improvisation	Screen Acting	
	TRIMESTER 8	Performance Innovation			Group Project + Elective 3
	TRIMESTER 9		Capstone Production		Industry Placement or Professional Portfolio

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/ACT-INTL.



COMEDY

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a **Stand Up Comedian, Writer, Stage Director or Producer, working in **Film and TV, Radio, Performing Arts, Podcasting, or on the internet**, this course is for you.**

The Bachelor of Dramatic Arts (Comedy) is ideal for students wanting to work in the comedic side of the arts and entertainment industries.

You will be taught and mentored by industry experts who are currently working within many sectors of the industry including theatre, film, television, radio and podcasting. Focusing on comedy performance, comedy writing, production, and entrepreneurship, you will gain the knowledge and skills to develop and manage a career in the entertainment industry.

Collarts offers students a variety of real-life industry experiences so that they are career-ready when they graduate. Students have the opportunity to create a comedy portfolio showcase, as well as partake in sought-after internships and gain hands-on experience. You will also work closely with students from other courses to foster a well-rounded understanding of the arts and entertainment industries.

OPPORTUNITIES & EXPERIENCES:

- Study in our world-class creative spaces and classrooms
- Create, produce and promote shows and live performances
- Attend and perform stand-up and live shows
- Develop an in-depth understanding of comedy creation, production and publicity
- Gain knowledge and experience in performance and comedic arts
- Get valuable insight into the entertainment industry from experienced teachers, and access career pathways through our industry partnerships and placements
- Hear from and work with guest speakers and meet with agents throughout the course
- Complete your bachelor degree in two years (Accelerated) OR three years (Standard Delivery)

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Dramatic Arts (Comedy)**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Dramatic Arts (Comedy)**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- An admissions interview - you will be asked questions about your experience, background and interest in the course and/or industry.
- An original written comedic piece - to be submitted prior to or at audition time.
- A group audition - this will involve a group warm-up, an individual performance piece of your choice (no longer than 3 minutes) and an interview.

WHAT YOU WILL STUDY

FIRST YEAR		MATERIAL CREATION	PERFORMANCE	THEORY	INDUSTRY PRODUCTION
DIPLOMA	TRIMESTER 1		Acting Foundations	Theories of Humour	Critical Thinking
	TRIMESTER 2	Devising for Performance	Creating a Character	Intercultural History of Comedy	
	TRIMESTER 3	Writing Comedy for Live Solo Performance			The Self-Producing Comedian

SECOND YEAR		MATERIAL CREATION	PERFORMANCE	THEORY	INDUSTRY PRODUCTION
BACHELOR DEGREE	TRIMESTER 4	Writing Comedy for Live Ensemble Performance	Live Comedic Performance	Comedy Genres	
	TRIMESTER 5	Writing Comedy for Audio		Radical Comedies	Publicity & Promotions
	TRIMESTER 6		Directing Comedy		Live Production

THIRD YEAR		MATERIAL CREATION	PERFORMANCE	THEORY	INDUSTRY PRODUCTION
	TRIMESTER 7	Writing Comedy for Screen		Screen Comedy	Screen Production
	TRIMESTER 8		Comedic Performance for Screen		Creative Arts Business
	TRIMESTER 9	Capstone Creative Project			

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/COM-INTL.

“I haven’t found my voice 100% yet, but this course is helping me find one because it’s given me the freedom and confidence to just say what I want to say and do what I want to do. It pushes and inspires me to actually get on a stage.”

JETT BOND
Collarts Comedy Alum

STAGE MANAGEMENT

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as an **Stage Manager**, this course is for you.

The Stage Management course is perfect for students wanting to work as stage managers in a variety of performing arts fields from small-scale shows to major productions. You will be taught and mentored by experienced industry experts who are currently working within many sectors of the industry including stage production, theatre, and more.

With units focusing on theatre studies, stage management projects, technical production, and critical thinking, you will gain the knowledge and skills to pursue a career in stage management and develop fundamental awareness of the practices and responsibilities of all roles involved in a performing arts production.

Students have the opportunity to gain hands-on experience in sought-after industry placements. You will also work closely with students from other courses to foster a well-rounded understanding of the arts and entertainment industries.

OPPORTUNITIES & EXPERIENCES:

- Gain an in-depth understanding of stage management, coordination and leadership
- Develop broad and coherent knowledge of the key theories and principles of the performing arts with creative and technical skills in stage management
- Evaluate theoretical concepts, management methodologies, technical processes, and creative and cultural ideas
- Exercise critical thinking and judgement with a global outlook to identify problems and find solutions in the planning, production and realisation of performed works
- Adapt knowledge and skills in stage management through creativity, leadership, technical aptitude and communication
- Get real-life experience through industry placements
- Collaborate on industry projects with students from other courses
- Study on campus with access to all of Collarts' campus facilities

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Performing Arts (Stage Management)**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Performing Arts (Stage Management)**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- An admissions interview - you will be asked questions about your experience, background and interest in the course and/or industry.
- A 300-word statement of engagement with the performing arts - reflect on an experience you consider to be a catalyst for your interest in the discipline.
- A group presentation - this will involve a group warm-up, an individual presentation of your 300-word statement and an interview.

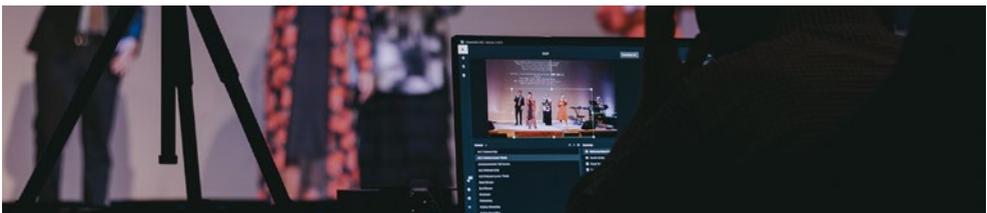
WHAT YOU WILL STUDY

FIRST YEAR		THEORY	PERFORMANCE	PRODUCTION	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	Introduction to Theatre Studies 1		Introduction to Theatre Making	Critical Thinking
	TRIMESTER 2	Introduction to Theatre Studies 2	Acting Foundations		Critical Survey
	TRIMESTER 3		Ensemble Production		

SECOND YEAR		THEORY	STAGE MANAGEMENT	TECHNICAL PRODUCTION	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Twentieth Century Practice	Stage Management 1	Technical Production 1	
	TRIMESTER 5		Collaborative Project		Creative Arts, Social Impact & the Community + Elective 1
	TRIMESTER 6	Australian Theatre			Creative Arts Practices + Elective 2

THIRD YEAR		THEORY	STAGE MANAGEMENT	TECHNICAL PRODUCTION	INDUSTRY AWARENESS
	TRIMESTER 7	Twenty-First Century Influences	Stage Management 2	Technical Production 2	
	TRIMESTER 8	Performance Innovation			Group Project + Elective 3
	TRIMESTER 9		Capstone Production		Industry Placement or Professional Portfolio

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/SM-INTL.



WRITING & DIRECTING

REFER TO PAGES 69-71
FOR CRICOS CODES

If you dream of a career as a **Writer** or **Director**, this course is for you.

The Writing & Directing course is perfect for students wanting to work as writers in a variety of performing arts fields including stage and theatre, from heart-wrenching stage plays to old classics. You will be taught and mentored by experienced industry experts who are currently working as writers and directors.

With units focusing on directing and production, theatre studies, and writing workshops, you will gain knowledge in complementary and intertwined practices of writing and realise the script as a director, while laying the blueprint for character, action, performance and production.

Students have the opportunity to gain hands-on experience in sought-after industry placements. You will also work closely with students from other courses to foster a well-rounded understanding of the arts and entertainment industries.

OPPORTUNITIES & EXPERIENCES:

- Gain an in-depth understanding of writing, directing and performing arts
- Develop broad and coherent knowledge of the key theories and principles of the performing arts with creative and technical skills in writing and directing for performance
- Evaluate theoretical concepts, technical processes, and creative and cultural ideas
- Exercise critical thinking and judgement with a global outlook to identify problems and find solutions in the planning, production and realisation of performing arts works
- Adapt knowledge and skills in writing and directing through creativity, innovation and critical inquiry
- Get real-life experience through industry placements
- Collaborate on industry projects with students from other courses
- Study on campus with access to all of Collarts' campus facilities

START YOUR CAREER SOONER WITH AN IMMERSIVE EDUCATION THAT ALLOWS YOU TO GRADUATE WITH A:

- **Diploma of Performing Arts (Writing & Directing)**
Two trimesters (Accelerated) or three trimesters (Standard) full-time study
- **Bachelor of Performing Arts (Writing & Directing)**
Two years (Accelerated) or three years (Standard) full-time study

ADMISSIONS REQUIREMENTS:

- An admissions interview - you will be asked questions about your experience, background and interest in the course and/or industry.
- A 300-word statement of engagement with the performing arts - reflect on an experience you consider to be a catalyst for your interest in the discipline.
- A group presentation - this will involve a group warm-up, an individual presentation of your 300-word statement and an interview.

WHAT YOU WILL STUDY

FIRST YEAR		THEORY	PERFORMANCE	PRODUCTION	INDUSTRY AWARENESS
DIPLOMA	TRIMESTER 1	Introduction to Theatre Studies 1		Introduction to Theatre Making	Critical Thinking
	TRIMESTER 2	Introduction to Theatre Studies 2	Acting Foundations		Critical Survey
	TRIMESTER 3		Ensemble Production		

SECOND YEAR		THEORY	WRITING	DIRECTING	INDUSTRY AWARENESS
BACHELOR DEGREE	TRIMESTER 4	Twentieth Century Practice	Writing Studio 1	Directing Studio 1	
	TRIMESTER 5		Collaborative Project		Creative Arts, Social Impact & the Community + Elective 1
	TRIMESTER 6	Australian Theatre			Creative Arts Practices + Elective 2

THIRD YEAR		THEORY	WRITING	DIRECTING	INDUSTRY AWARENESS
	TRIMESTER 7	Twenty-First Century Influences	Writing Studio 2	Directing Studio 2	
	TRIMESTER 8	Performance Innovation			Group Project + Elective 3
	TRIMESTER 9		Capstone Production		Industry Placement or Professional Portfolio

* NOTE: This is a sample structure for the Standard learning mode. For the Accelerated Delivery structure, please visit collarts.edu.au/W&D-INTL.



COURSE DURATIONS & CRICOS CODES

SCHOOL OF ENTERTAINMENT

AUDIO ENGINEERING

Bachelor

- CRICOS Code 084559K (2 years)
- CRICOS Code 104501C (3 years)

Diploma

- CRICOS Code 088016J (2 trimesters)
- CRICOS Code 104401G (3 trimesters)

Double Degree

- CRICOS Code 096473F (3 years)
- CRICOS Code 104509F (4 years)
- CRICOS Code 104510B (4.5 years)

ENTERTAINMENT MANAGEMENT

Bachelor

- CRICOS Code 097890C (2 years)
- CRICOS Code 104496F (3 years)

Diploma

- CRICOS Code 099683E (2 trimesters)
- CRICOS Code 104376C (3 trimesters)

MUSIC PERFORMANCE

Bachelor

- CRICOS Code 084558M (2 years)
- CRICOS Code 104504M (3 years)

Diploma

- CRICOS Code 088017G (2 trimesters)
- CRICOS Code 104429F (3 trimesters)

MUSIC PRODUCTION

Bachelor

- CRICOS Code 095133A (2 years)
- CRICOS Code 104505K (3 years)

Diploma

- CRICOS Code 095135K (2 trimesters)
- CRICOS Code 104438E (3 trimesters)

Double Degree

- CRICOS Code 096472G (3 years)

SCREEN & MEDIA

Bachelor

- CRICOS Code 0101953 (2 years)
- CRICOS Code 104508G (3 years)

Diploma

- CRICOS Code 0101954 (2 trimesters)
- CRICOS Code 104469J (3 trimesters)

SCHOOL OF DESIGN

CG ANIMATION & VFX

Bachelor

- CRICOS Code 0101949 (2 years)
- CRICOS Code 104482A (3 years)

Diploma

- CRICOS Code 0101950 (3 trimesters)
- CRICOS Code 104513K (4 trimesters)

FASHION & SUSTAINABILITY

Bachelor

- CRICOS Code 0101951 (2 years)
- CRICOS Code 104506J (3 years)

Diploma

- CRICOS Code 0101952 (2 trimesters)
- CRICOS Code 104447D (3 trimesters)

Double Degree

- CRICOS Code 108971G (fast 3 years)
- CRICOS Code 108972F (standard 4.6 years)
- CRICOS Code 108973E (mixed 3.6 years)
- CRICOS Code 108974D (mixed 4 years)

FASHION MARKETING

Bachelor

- CRICOS Code 096728K (2 years)
- CRICOS Code 104500D (3 years)

Diploma

- CRICOS Code 096729J (2 trimesters)
- CRICOS Code 104388K (3 trimesters)

Double Degree

- CRICOS Code 108967C (fast 3.3 years)
- CRICOS Code 108968B (standard 4.6 years)
- CRICOS Code 108969A (mixed 3.6 years)
- CRICOS Code 108970H (mixed 4.3 years)

GAME DESIGN

Bachelor

- CRICOS Code 110056B (2 years)
- CRICOS Code 110057A (3 years)

Diploma

- CRICOS Code 110060F (2 trimesters)
- CRICOS Code 110061E (3 trimesters)

GRAPHIC & DIGITAL DESIGN

Bachelor

- CRICOS Code 110058M (2 years)
- CRICOS Code 110059K (3 years)

Diploma

- CRICOS Code 110062D (2 trimesters)
- CRICOS Code 110063C (3 trimesters)

INTERIOR DESIGN

Bachelor

- CRICOS Code 098439C (2 years)
- CRICOS Code 104503A (3 years)

Diploma

- CRICOS Code 098440K (2 trimesters)
- CRICOS Code 104425K (3 trimesters)

PHOTOGRAPHY

Bachelor

- CRICOS Code 105694C (2 years)
- CRICOS Code 105693D (3 years)

Diploma

- CRICOS Code 105696A (2 trimesters)
- CRICOS Code 105695B (3 trimesters)

SCHOOL OF COMMUNICATION

ADVERTISING

Bachelor

- CRICOS Code 106701A (2 years)
- CRICOS Code 106702M (3 years)

Diploma

- CRICOS Code 106703K (2 trimesters)
- CRICOS Code 106704J (3 trimesters)

CREATIVE WRITING

Graduate Diploma

- CRICOS Code 106709D (2 trimesters)
- CRICOS Code 106710M (3 trimesters)

Graduate Certificate

- CRICOS Code 106711K (1 trimester)

DIGITAL & SOCIAL MEDIA

Bachelor

- CRICOS Code 095132B (2 years)
- CRICOS Code 104502B (3 years)

Diploma

- CRICOS Code 095134M (2 trimesters)
- CRICOS Code 104416M (3 trimesters)

ENTERTAINMENT JOURNALISM

Diploma

- CRICOS Code 095136J (3 trimesters)

ETHICAL LEADERSHIP

Graduate Diploma

- CRICOS Code 107391B (2 trimesters)
- CRICOS Code 107392A (3 trimesters)

Graduate Certificate

- CRICOS Code 107393M (1 trimester)

MARKETING

Bachelor

- CRICOS Code 106705H (2 years)
- CRICOS Code 106706G (3 years)

Diploma

- CRICOS Code 106707F (2 trimesters)
- CRICOS Code 106708E (3 trimesters)

SCHOOL OF PERFORMING ARTS

ACTING

Bachelor

- CRICOS Code 109168D (2 years)
- CRICOS Code 109169C (3 years)

Diploma

- CRICOS Code 109174F (2 trimesters)
- CRICOS Code 109175E (3 trimesters)

COMEDY

Bachelor

- CRICOS Code 0100339 (2 years)
- CRICOS Code 104507H (3 years)

Diploma

- CRICOS Code 0100338 (2 trimesters)
- CRICOS Code 104456C (3 trimesters)

STAGE MANAGEMENT

Bachelor

- CRICOS Code 109170K (2 years)
- CRICOS Code 109171J (3 years)

Diploma

- CRICOS Code 109174F (2 trimesters)
- CRICOS Code 109175E (3 trimesters)

WRITING & DIRECTING

Bachelor

- CRICOS Code 109172H (2 years)
- CRICOS Code 109173G (3 years)

Diploma

- CRICOS Code 109174F (2 trimesters)
- CRICOS Code 109175E (3 trimesters)



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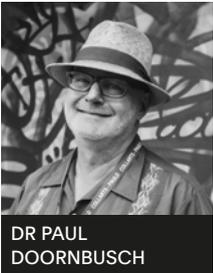
OUR LEADERS



PROF TIM MOSS Collarts Dean

Tim is an award-winning teacher and researcher with almost 20 years of experience in higher education, and has held leadership roles at Swinburne University of Technology, Torrens University and University of Tasmania.

As a researcher, Tim is known for his work in student engagement and innovative digital teaching practices. As the Dean, Tim provides leadership and academic direction in teaching, and supports staff to develop their expertise in innovative practice.



DR PAUL DOORNBUSCH Collarts Associate Dean

With more than 10 years of international practice and teaching experience, Paul is regarded as one of Australia's major players in the electronic and computer music scene. He is a composer, sonologist, researcher and performer who works largely with algorithmic composition systems for traditional instruments and electronics, and has been presented internationally. While he was composer in residence at the Computer Science department of the University of Melbourne, Paul reconstructed and documented the music played by Australia's first computer (CSIRAC) as part of his major research project.



DR BEN O'HARA Collarts Managing Director

As Managing Director, Ben provides leadership and oversees the operational running of the College. Ben has taught music industry business at a number of Australian institutions; most recently as the Head of Higher Education (Music Business) at Box Hill Institute in Melbourne. Ben has a broad range of experience in the music industry, having worked in music publishing and licensing as well as event and artist management. Ben also runs thebiz.com.au, an online music business resource centre and has published six textbooks on the music industry.

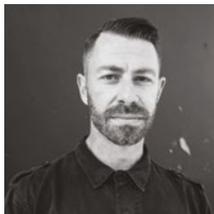
"I am grateful to have worked with so many inspiring individuals. Being a student at Collarts has been a unique and thrilling experience. I'm genuinely so happy I chose Collarts to be a part of my education journey."

SARAH DHEDHI
Collarts Digital & Social Media Alum

SCHOOL OF ENTERTAINMENT



DR CLIVE
HARRISON



JASON
TORRENS



CHRISSIE
VINCENT



JESSE
HOOPER



TOMMY
RANDO



SEAN
COUSINS

DR CLIVE HARRISON HEAD of SCHOOL - Entertainment

Dr Clive Harrison is a renowned music educator, having been a successful songwriter, session musician and film composer for over 45 years. His first songwriting chart success came at age 19; since then he has been composing rock, funk, jazz, swing, and soul songs, as well as creating music for 15 albums, 9 feature films, and 13 television series. Dr Clive's music has been performed in over 80 countries and he is one of Australia's highest royalty-earning composers. A member of the Australian Guild of Screen Composers since 1988, he served 8 years as vice president and 5 years as President of the Guild. For the past 12 years he has been lecturing in songwriting, music composition and performance. In 2016, Dr Clive completed his PhD (Creativity, Multiple Intelligences and Songwriting) at the University of Newcastle.

JASON TORRENS Head of Audio Engineering

As the builder, owner and manager of Debasement Recording Studios, Jason has worked with hundreds of clients including members from Bodyjar, You Am I and Slipknot. Jason is an in-demand drummer and teacher having taught students in music and audio production across a range of ages and skill levels for over 20 years. As an endorsed drummer, he has played with dozens of artists and is currently playing in at least three varied musical projects, as well as doing sessions for other Melbourne acts. Jason is a certified Pro Tools Trainer with Expert Level qualifications for music and also has an AVID ACSR 400 qualification.

CHRISSIE VINCENT Head of Entertainment Management

With almost 40 years of music and entertainment industry experience, Chrissie has worked with some of the biggest names in music, including The Rolling Stones, Lenny Kravitz, David Bowie, Sex Pistols, and Australian artists and bands such as The Living End, Pete Murray and Tim Rogers. She has worked in artist management, TV production, publicity, record promotion, and at MTV in Australia and the US. In 1999, she took the opportunity to branch out on her own as Chrissie Vincent Publicity & Management, where she has worked on successful publicity campaigns for artists and events such as Falls Festival, St Kilda Festival, Soundwave Festival and Melbourne Zoo Twilights. Chrissie is the first person to graduate with a Masters of International Music Business.

JESSE HOOPER Head of Music

Jesse is a four-time ARIA award-winning songwriter and performer best known for founding the music groups Killing Heidi and The Verses. As a multi-skilled writer, producer, performer and mentor, he has achieved critical and commercial success internationally, winning the prestigious Australasian Performing Rights Association Song Writer of the Year Award and writing eight top 20 hit singles. As a guitarist, he has performed in major music festivals and has toured with the likes of Fleetwood Mac, Counting Crows, INXS and Midnight Oil. In the studio, Jesse has collaborated and worked with iconic producers including Mark Opitz (INXS, AC/CD, The Divinyls), Mitchell Froom (Crowded House, The Pretenders) and John Travis (Kid Rock, Social Distortion, Buck Cherry).

TOMMY RANDO Head of Music Production

As a chart-topping Australian performer, producer, singer-songwriter and composer, Tommy's unique voice and impressive guitar skills have seen him work alongside some of the best Australian and international acts. His early education at the National Guitar Summer Workshop New York saw Tommy study with jazz virtuoso John Scofield, Robben Ford, Lenny Stern and Ernie Jackson (James Brown). He has written and produced songs for Vanessa Amorosi, Australian Idol artists Lee Harding, Anthony Callea and Casey Donovan as well as UK Pop Idol artist Kirsty Crawford.

SEAN COUSINS Head of Screen & Media

Sean Cousins studied at Swinburne Film School (VCA), LaTrobe University and UCLA. He has accumulated almost 100 hours of broadcast credits over 20 years travelling and making films for Nat Geo, Animal Planet, BBC, ABC, SBS, Fox 8, History Channel, Network Ten and many others. Sean has experience as a script editor, writer, director, producer and executive producer. His work has won numerous awards. Before moving into education full-time, Sean ran a mentoring program called Filmmaker Abroad which took aspiring filmmakers to remote and exotic places to make films.



SCHOOL OF DESIGN



DR RACHEL MATTHEWS



JUSTINE WALLACE



SARAH CONNORS



DEBBIE PRATT



BRUNO DUVAL



RIKKI-PAUL BUNDER

DR RACHEL MATTHEWS HEAD of SCHOOL - Design

Prior to taking the helm as Head of School (Design), Rachel established the fashion programme at Collarts, leading Fashion Marketing and developing the unique Fashion & Sustainability program. Rachel is a firm believer that design is an 'attitude', with design thinkers operating as essential problem-solvers, agents of change and possibility creators for the future. Originally from London, Rachel trained at Central Saint Martin's and Winchester School of Art before beginning her professional career. Working as a designer for companies such as Whistles, John Lewis and Next, she then went on to consult for fashion companies in Hong Kong, Tunisia and Mauritius. Throughout her career, Rachel has been involved in fashion education with academic positions at Chelsea College of Art and Middlesex University in the UK. In Australia, she has lectured at QUT and was head of the Melbourne School of Fashion for five years.

JUSTINE WALLACE Head of Animation & VFX

Justine has been creating and teaching animation for games, film and television for over 25 years. Her multi-award-winning animated films (Ink, Snow, Subjacent, It's Like That) have been screened and broadcast around the world. Justine combines powerful storytelling and vibrant, whimsical imagery to create evocative and spellbinding works, with environmental conservation and social justice at their heart.

SARAH CONNORS Head of Fashion & Sustainability

Sarah began her long career in fashion as a milliner and accidental lecturer and has continued to embrace the creativity of fashion to enhance her own creative output, nurture it in others and help them make fashion both their career and story. After working internationally as both a fashion and theatrical milliner Sarah created a successful ethical fashion business with work featured in high calibre media outlets such as Vogue, The Australian and The Age.

DEBBIE PRATT Head of Fashion Marketing

Debbie is a passionate fashion educator, with over 20 years experience working in the fashion industry and 10 years in fashion education. Her area of expertise is Brand and Product Management; however she is fascinated with the world of digital marketing as it is a constantly changing landscape. She commenced her career as a young designer, but was then drawn to the business side of fashion and went on to study a Masters of Business (Marketing). The majority of her career has been spent working as Brand/Product Manager for international sporting giants, Nike and Diadora, in their apparel division. More recently, Debbie held an academic leadership role as the Academic Course Manager for the Bachelor of Fashion and Bachelor of Fashion Merchandising programs at Box Hill Institute.

BRUNO DUVAL Head of Interior Design

With over 15 years combined experience in design and design education, Bruno has held a variety of positions in leading architectural and design firms where he predominantly focused on the application of design thinking, experience design, service design, sustainability and technology within built environments. Over the last five years, Bruno specialised in leadership, strategy, learning technologies, and project management whilst delivering quality education programs in both purely online and blended environments.

RIKKI-PAUL BUNDER Head of Photography

Rikki spent more than a decade as a professional commercial advertising photographer, working for a variety of national and international clients, including some of Australia's leading advertising agencies and automotive companies. For the last seven years he has worked in a number of roles including Program Manager/Lecturer for CATC design school, now part of Laureate Australia, and Curriculum Designer/Senior Lecturer for SAE Institute. He has extensive leadership and educational experience across a wide range of creative disciplines including photography, film and design.



SCHOOL OF COMMUNICATION



NATALIE
MCKENNA



KYLIE
HOLMES

NATALIE MCKENNA HEAD of SCHOOL - Communication

Natalie has a long history as an academic at top Victorian universities, including RMIT and La Trobe University, where she was a lecturer and discipline head of Strategic Communication. Her particular areas of focus include social media practice, digital journalism & communication campaigns. She has a PhD in online identity (digital impression management) and self-marketing strategies. Natalie is also the founder and managing director of Regeneration Media, an international communications agency specialising in brand strategy, publicity and promotion, digital strategy, media training and social media. She is an experienced speaker and frequently presents at conferences.

KYLIE HOLMES Head of Digital & Social Media and Entertainment Journalism

Kylie has a broad range of experience within photography, cultural heritage, and education. She has developed and implemented digitization strategies for museums and designed and facilitated educational programs for undergraduate students within the design faculty. She has implemented a number of digitization projects for cultural preservation throughout her career. This has included establishing digital workflow systems for the Sydney University Museums and the State Library of NSW.



SCHOOL OF PERFORMING ARTS



DR JANE
GRIFFITHS



ANDREA
POWELL

DR JANE GRIFFITHS HEAD of SCHOOL - Performing Arts

Dr Jane Montgomery Griffiths comes to Collarts with a distinguished career as a scholar and academic, as well as an outstanding reputation in the professional performing arts as an award-winning actor and playwright. As an academic, she is a specialist in Greek tragedy and performance theory and has taught at Bretton Hall Drama School, York Ripon St Johns University, La Trobe University and, for many years, Monash University, where she was Director of the Centre for Theatre and Performance and Professor of Theatre Practice. As an actor, she has worked with major companies throughout the UK, and in Australia, with (among others) MTC, Malthouse, Belvoir, Red Stitch and Bell Shakespeare, with awards/nominations from the Manchester Evening News, White Rose, Greenroom and Helpmann Awards. Her plays and libretti have been performed by Malthouse, ABC Radio National, Victorian Opera, Opera Nova, published by Currency Press and nominated for Premiers' Literary Awards and Greenroom Awards for best new writing.

ANDREA POWELL Head of Comedy

Renowned for her characterisations, Andrea has written and performed 14 comedies for theatre, for which she has received three Comedy Awards and one Green Room Awards nomination. Her best-known character is Ethel Chop, but she has a suite of others in her repertoire and also performs stand-up and hosting roles as herself. Her book "Strain Your Gherkins" by Ethel Chop was published through Penguin and she has many TV credits including The Panel, Kath and Kim, The Librarians, The Games, Whatever Happened To That Guy, Micalfeff Tonight, Headliners, Judith Lucy's Spiritual Journey, Judith Lucy Is All Woman, Please Like Me, Utopia, Get Crack'n, and The Edge of the Bush. She wrote and performed weekly radio spots as Ethel Chop on Triple J and Austereo's Australia-wide network for over 13 years. Andrea has taught comedy writing for television at RMIT University and mentored VCA script-writing students through Melbourne University.





ENTRY REQUIREMENTS

DIPLOMA & DEGREE PROGRAMS

International students must meet the following criteria:

- Must be at least 18 years old at course commencement
- Successful completion of a senior secondary school certificate equivalent to Australian year 12
- English proficiency (see below)
- Interview

ENGLISH LANGUAGE REQUIREMENTS

Our English requirement is an overall IELTS score of 6.0 (with no single band score below 6.0) for all the courses, except Entertainment Journalism and Creative Writing, where students are required to have an overall IELTS score of 6.5 (with no single band score below 6.0).

Applicants may also provide the following as evidence of their English proficiency:

- English Language Test: TOEFL, PTE, Cambridge English Test under two years old. Minimum results apply
- Results of English subjects in a range of countries' secondary school certificate, A-Level or the International Baccalaureate. Please contact international@collarts.edu.au if you have any questions
- Successful completion of an English course at any of our pathway providers

PATHWAY PROVIDERS



DISCOVER ENGLISH
discoverenglish.com.au
CRICOS: 03262J

Cambridge FCE / EAP / Cambridge



INTERNATIONAL HOUSE
ihsydney.com.au
CRICOS: 02623G

CPE, CAE, EAP & IELTS 2, EAP & IELTS 1 (Excellent)



LANGUAGE SCHOOLS

ILSC
www.ilsc.com
CRICOS: 02137M

EAP, IELTS Mastery (I4 Level) / (A1 Level)



GREENWICH
English College

GREENWICH ENGLISH COLLEGE
greenwichcollege.edu.au
CRICOS: 02672K

IELTS Preparation (6.0 or 6.5) / EAP / Cambridge FCE /
Cambridge CAE

EXPERIENCE COLLARTS

OPEN DAYS

Wondering what life at Collarts is really like?

Come and find out for yourself at our next Open Day.

You can attend workshops and detailed information sessions about each of our courses, get a feel for our campuses and chat with our teachers, graduates and student advisors.



← REGISTER FOR
OPEN DAY

collarts.edu.au/open-day

INTAKES

Trimester 1: February

Trimester 2: May

Trimester 3: September

GET IN TOUCH



DOMENICA AVILA
Director of International
Recruitment

international@collarts.edu.au



JESSICA AGUIRRE
International Recruitment
Manager

international@collarts.edu.au



HOW TO APPLY

STEP 1: Application

Apply online at collarts.edu.au/apply or scan the 'APPLY NOW' QR code at the bottom right of this page



STEP 2: Documentation

- Certified copy of transcripts and High School Certificate (translated if necessary)
- English test results or alternative evidence of English proficiency
- Certified copy of passport
- Current visa (if applicable)
- GTE and financials (if applicable)



STEP 3: Interview and/or Audition

- Interview & Audition (Comedy / Music Performance)
- Interview & Written Statement (Fashion & Sustainability / Entertainment Journalism / Entertainment Management / Ethical Leadership / Screen & Media)
- Interview & Portfolio (Advertising / Animation / Creative Writing / Interior Design / Photography)

STEP 4: Offer

Collarts will issue a Letter of Offer & Invoice



STEP 5: Acceptance

Return the signed Student Agreement with receipt of payment



STEP 6: Confirmation

Collarts will issue an Electronic Confirmation of Enrolment (eCOE)



STEP 7: Health Cover

Purchase Overseas Student Health Cover (OSHC)



STEP 8: Visa

Apply for your visa



STEP 9: Start Your #FUTURENOW at Collarts

**APPLY
NOW** →

collarts.edu.au/apply-international



**IT'S ONLY A DREAM.
'TIL IT'S NOT.**

Australian College of the Arts Pty Ltd
collarts.edu.au

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RTO CODE 0109 / CRICOS PROVIDER CODE 03392K



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